

Create a Clown Face in Adobe Illustrator

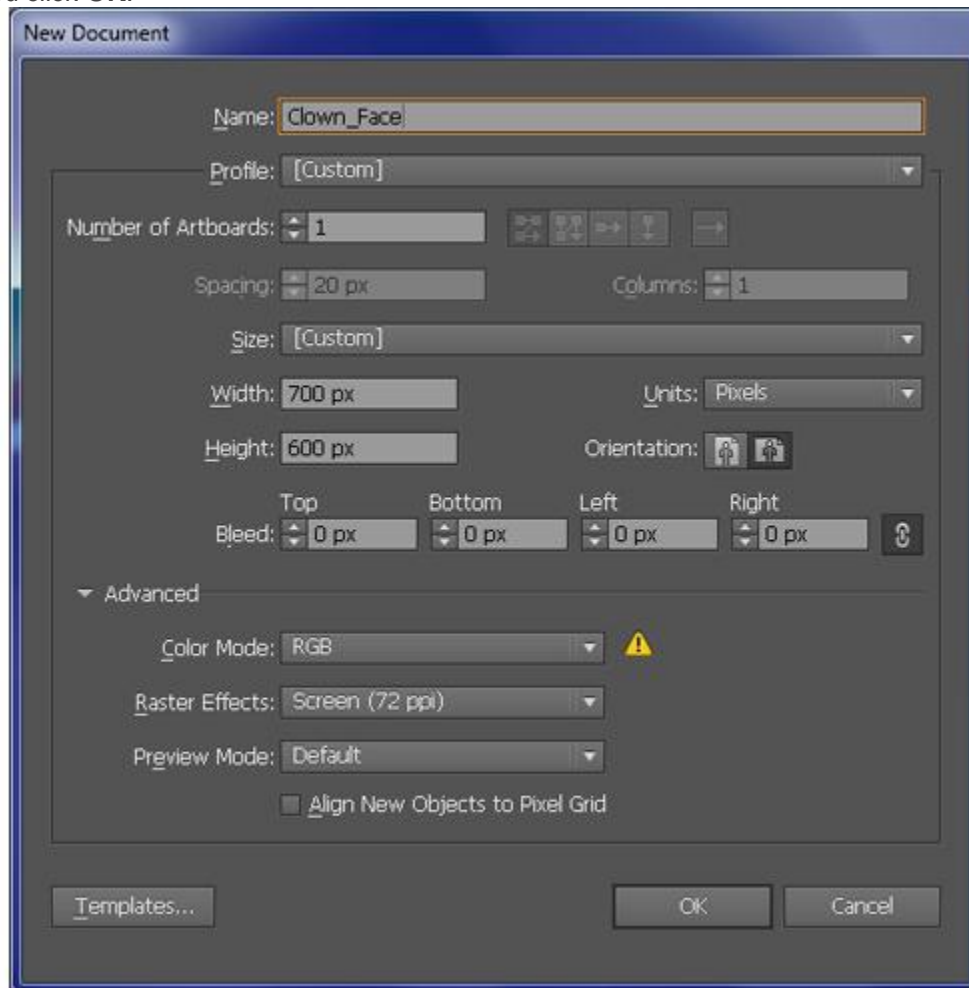


You will begin with the shape of the clown face and the jester hat which are made using basic shapes with the help of some tools (Pen, Ellipse) and the Pathfinder palette. To add more depth, you will add some hard shadows and highlights on the surface of the clown face and the jester hat.

Step 1

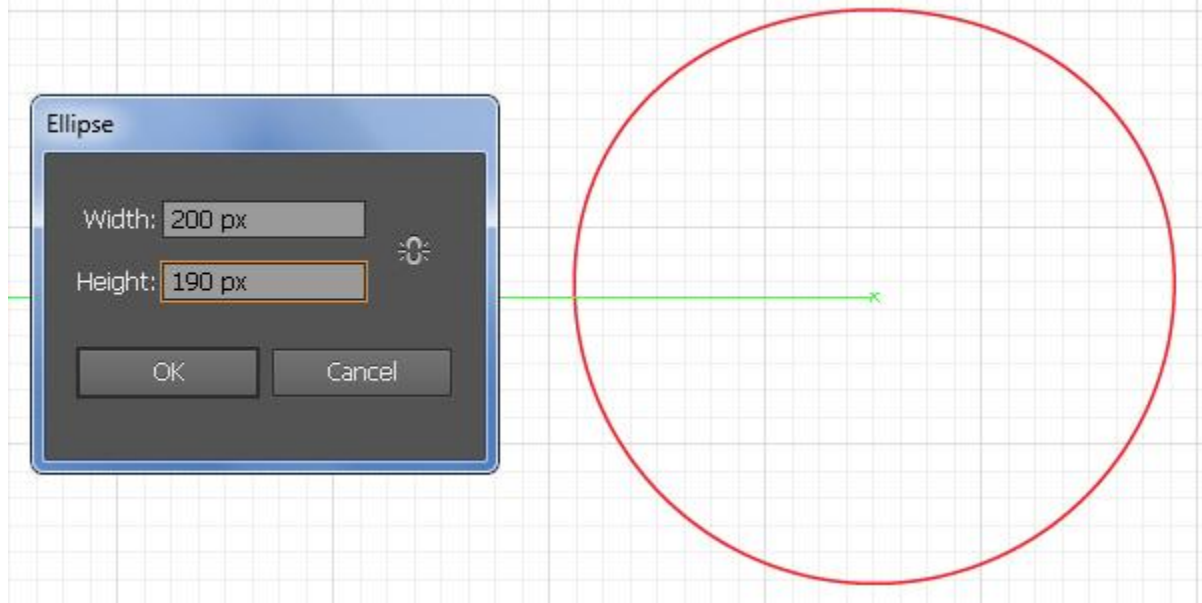
Launch Illustrator and then press **(Ctrl + N)** to create a **New** document. Select **Pixels** from the **Units** drop-down menu, enter **700** in the width box and **600** in the height box then click on the **Advanced** button.

Select **RGB, Screen (72ppi)** and make sure that the **Align New Objects to Pixel Grid** box is unchecked before you click **OK**.



Step 2

Enable the Grid (**View > Show Grid**). Next pick the **Ellipse Tool (L)** and create a **200 by 190px** object.



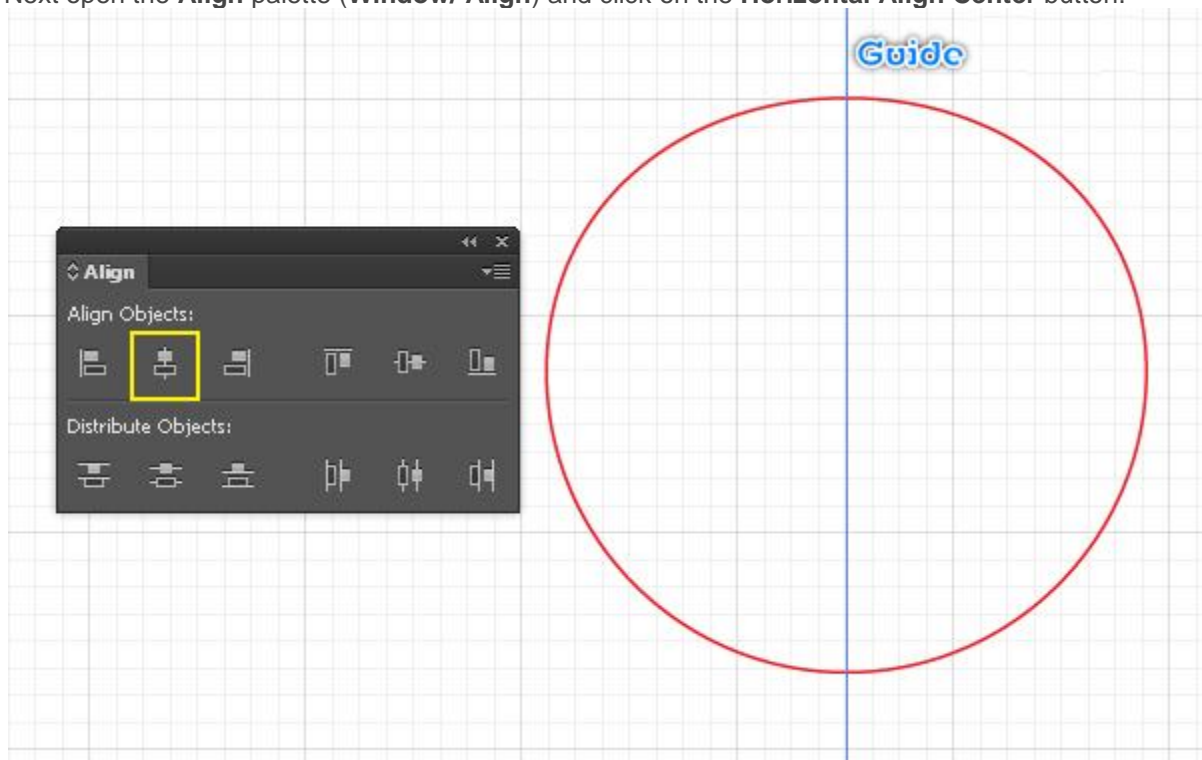
Step 3

Show the **Rulers** (**View > View Rulers > Show Ruler**) or (**Ctrl +R**).

Next drag a vertical guide from the **Rulers** (if the guides are locked, go to the **View > Guides > Lock Guides**) or (**Ctrl +Alt + ;**).

Now select the ellipse created in **step 2**, hold down the **Shift**, click on the newly created guide, release the **Shift** and then click on the ellipse again (to fix its position).

Next open the **Align** palette (**Window/ Align**) and click on the **Horizontal Align Center** button.

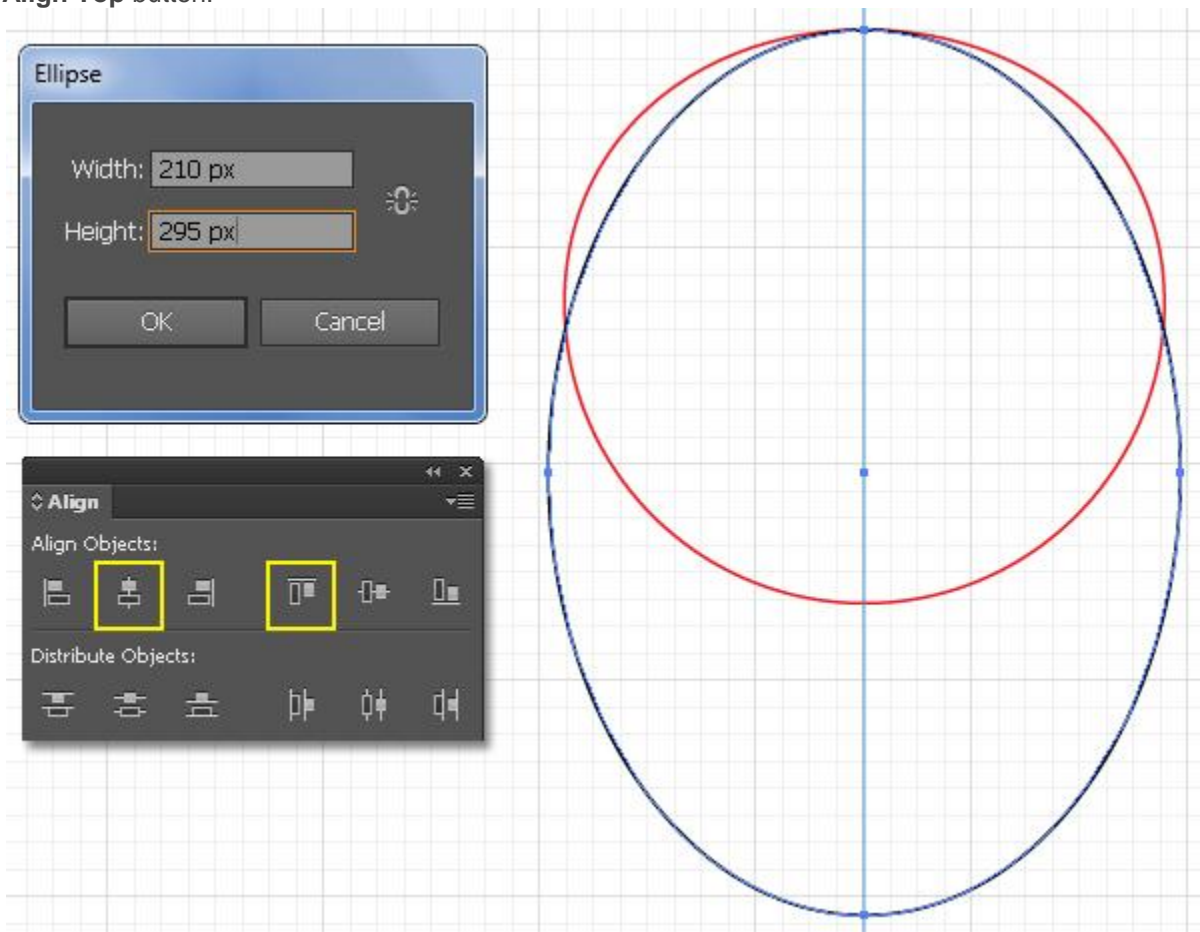


Step 4

Continue with the **Ellipse Tool (L)** create a **210 by 295px** object.

Now select the red ellipse created in **step 2**, hold down the **Shift**, click on the newly created ellipse, release the **Shift** and then click on the red ellipse again (to fix its position).

Next click on the **Horizontal Align Center** button from the **Align** palette and then click on the **Vertical Align Top** button.

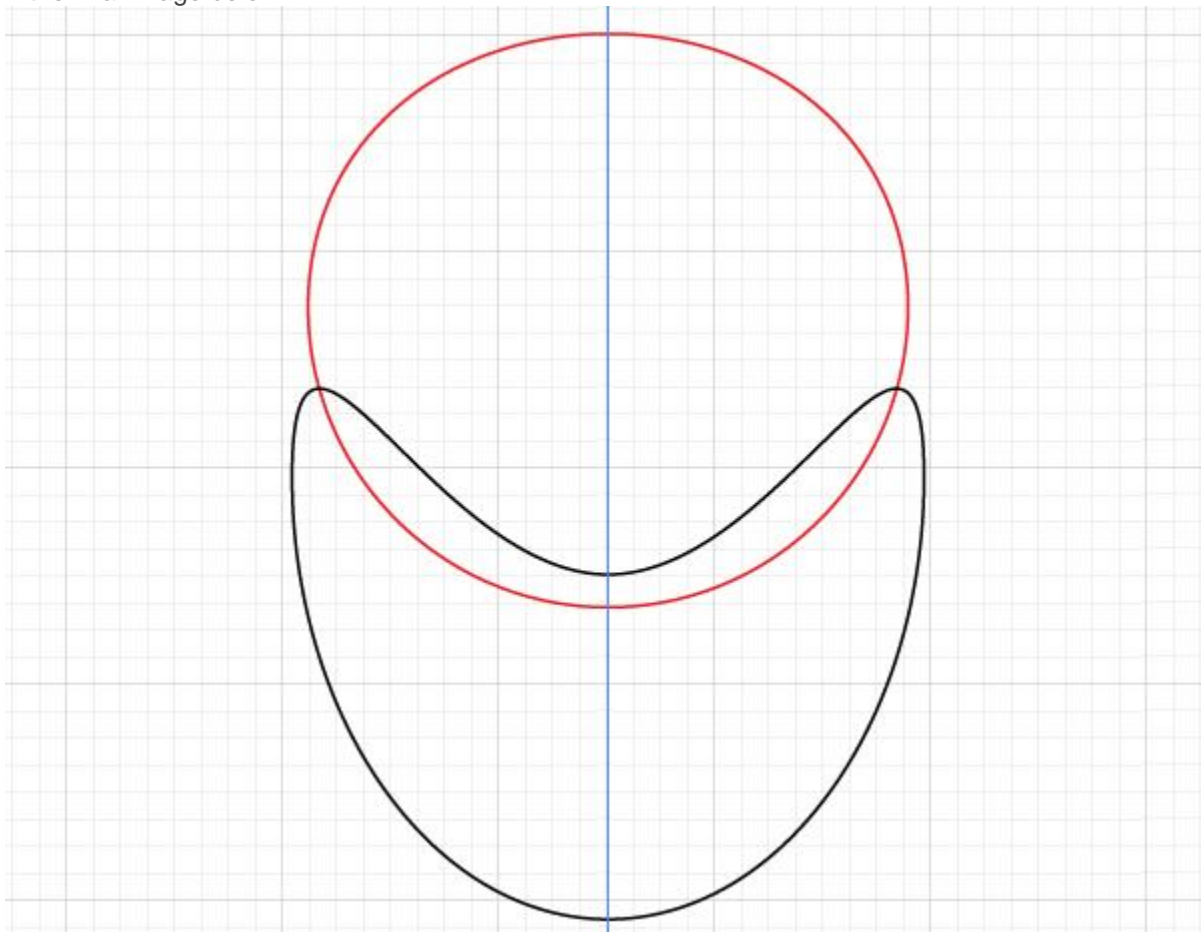


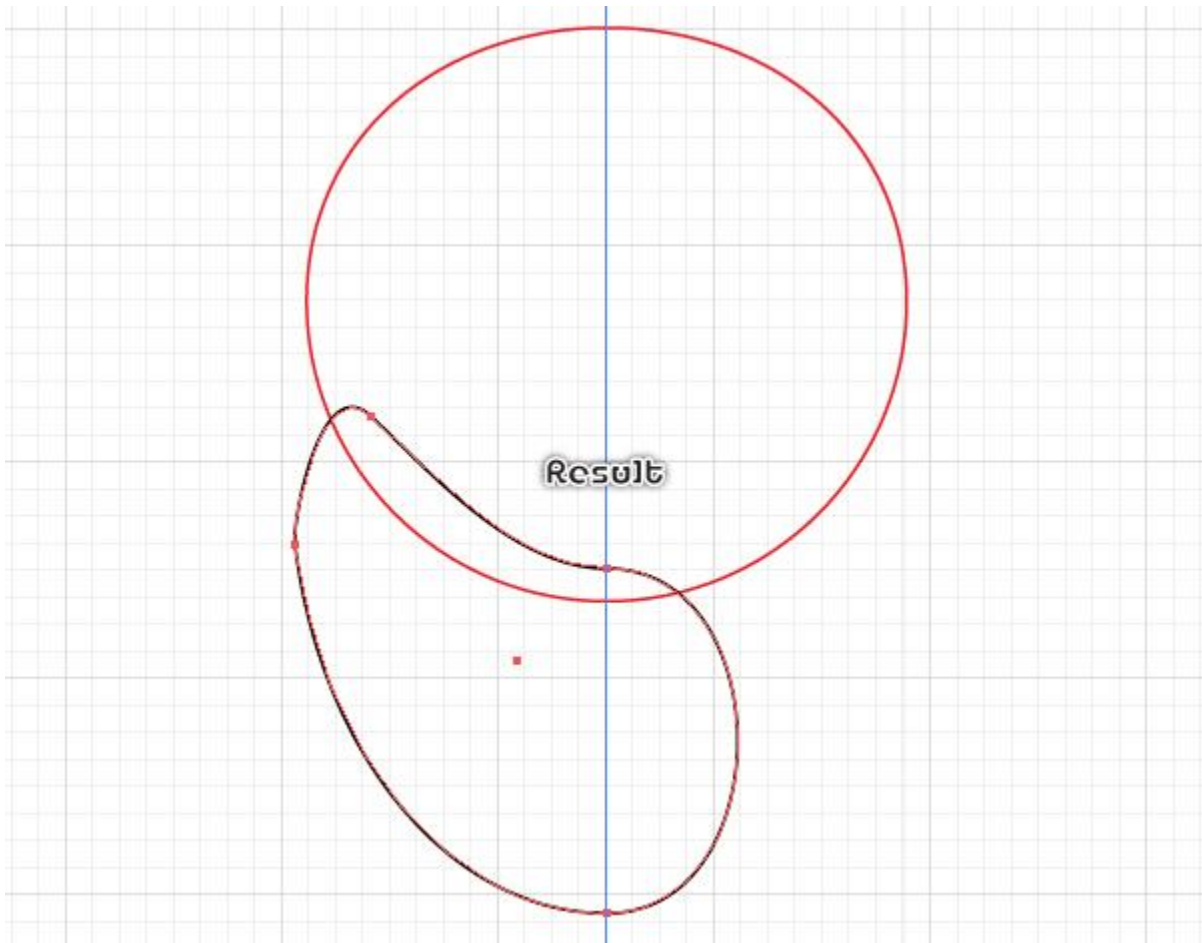
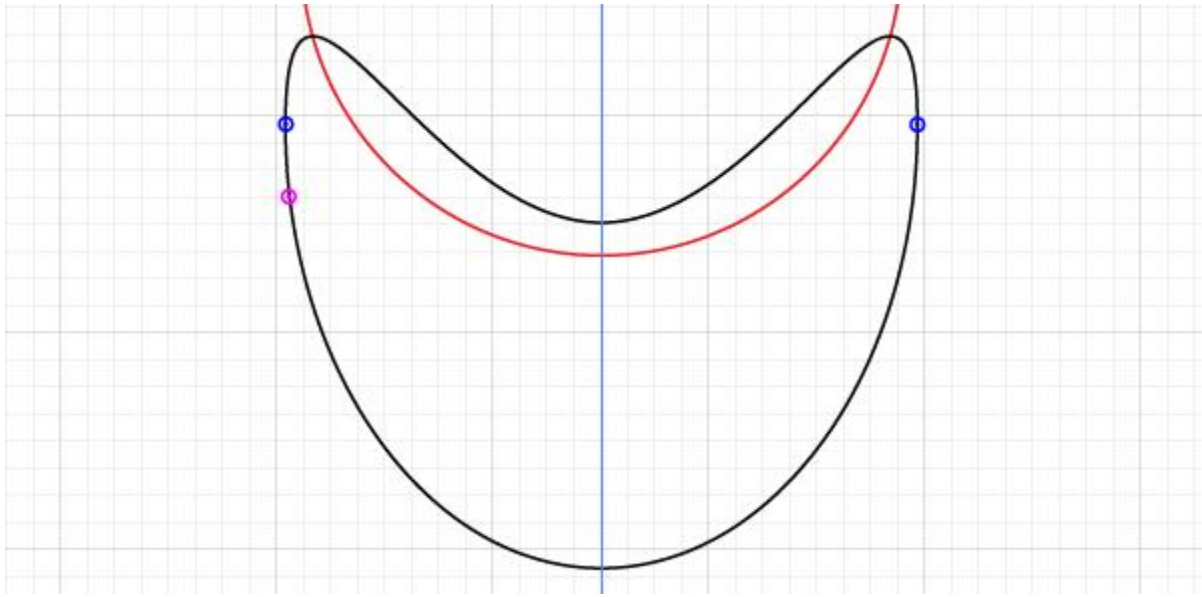
Step 5

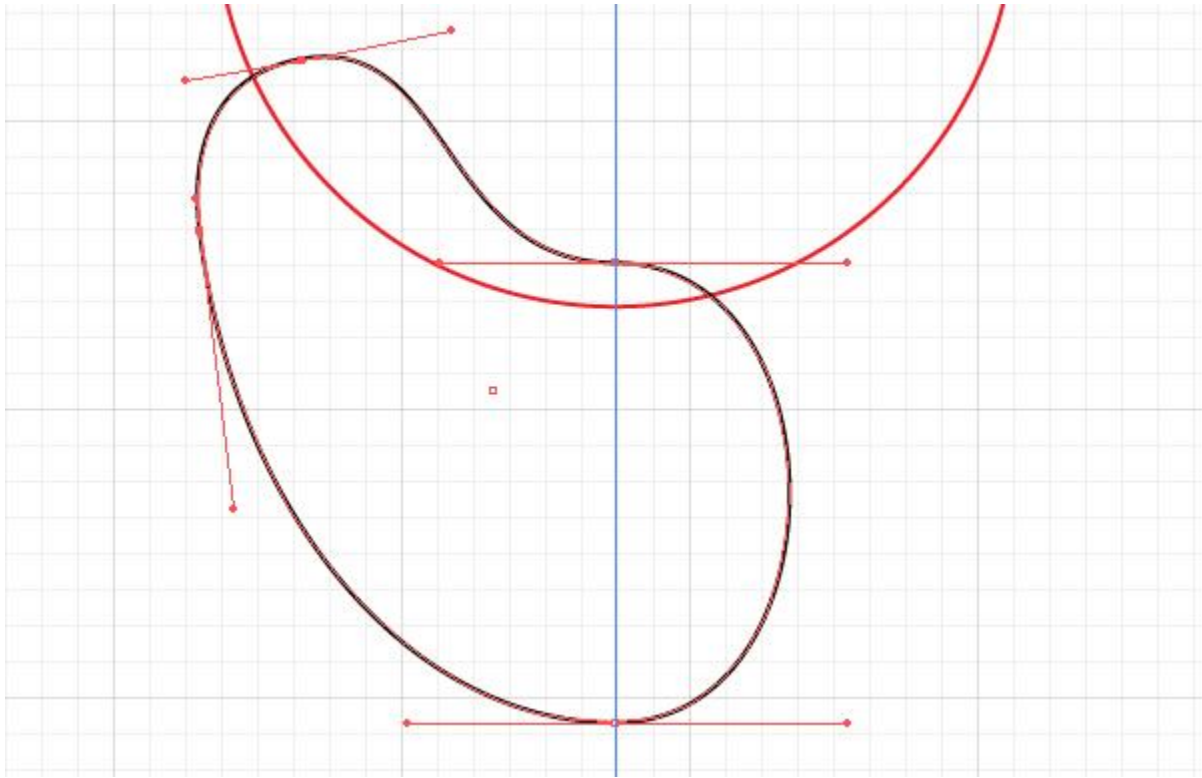
Select the top anchor point of the black ellipse and move it **180px** down. With the help of the **Add Anchor Point Tool (+)** add an anchor point highlighted with magenta.

Next select the two anchor points highlighted with blue and remove them.

Now pick the **Direct Selection Tool (A)** and adjust the newly created object to get the result as you see in the final image below.



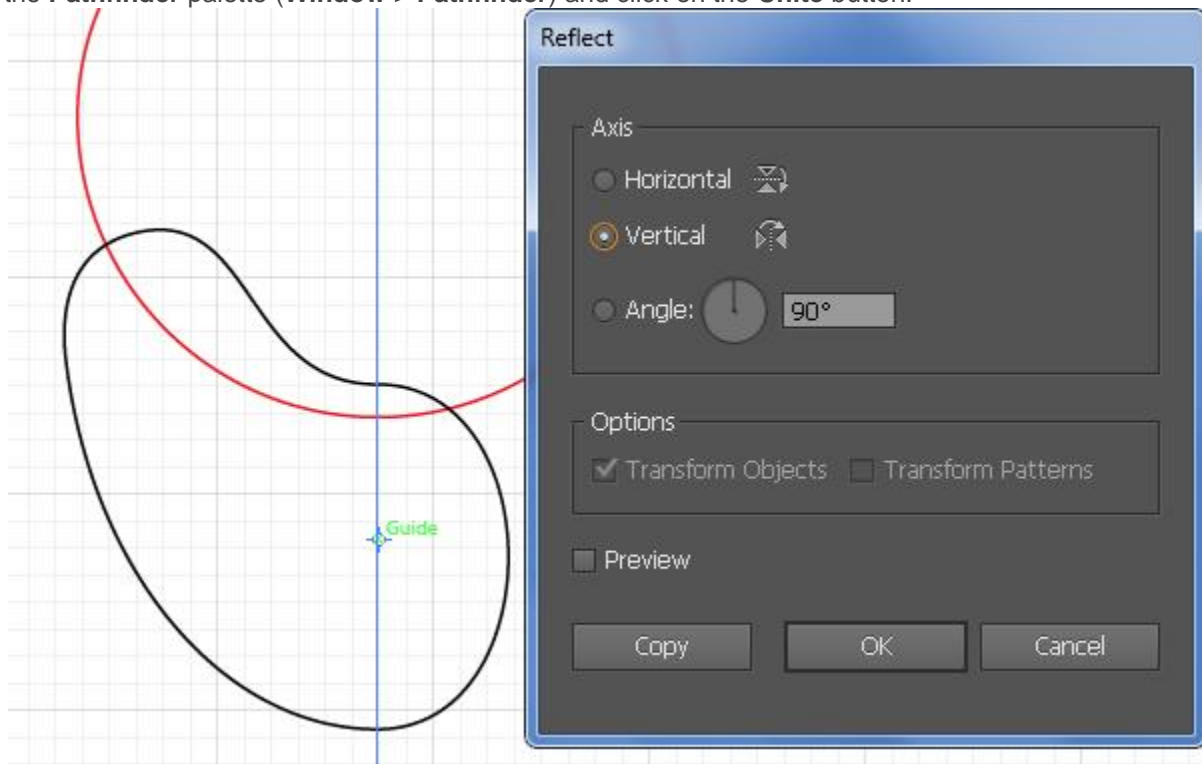


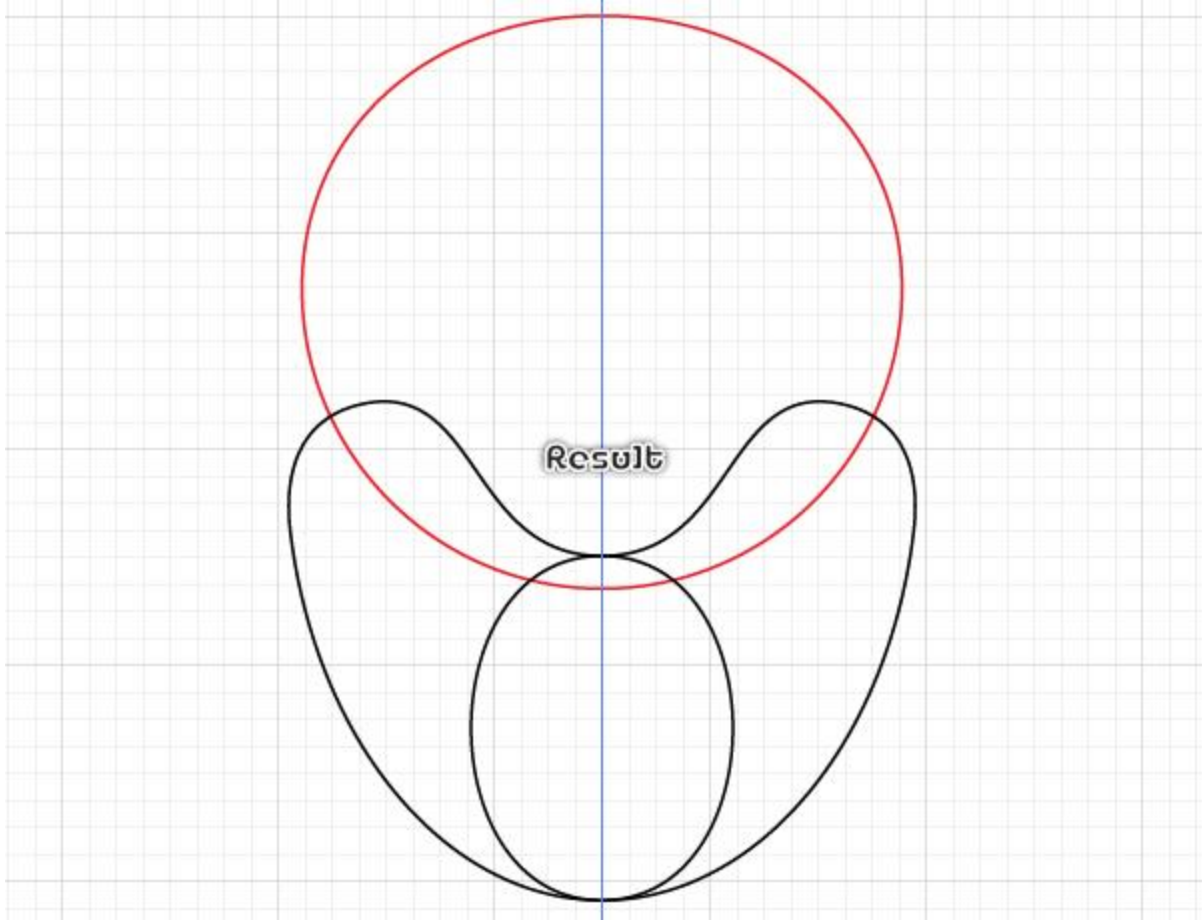


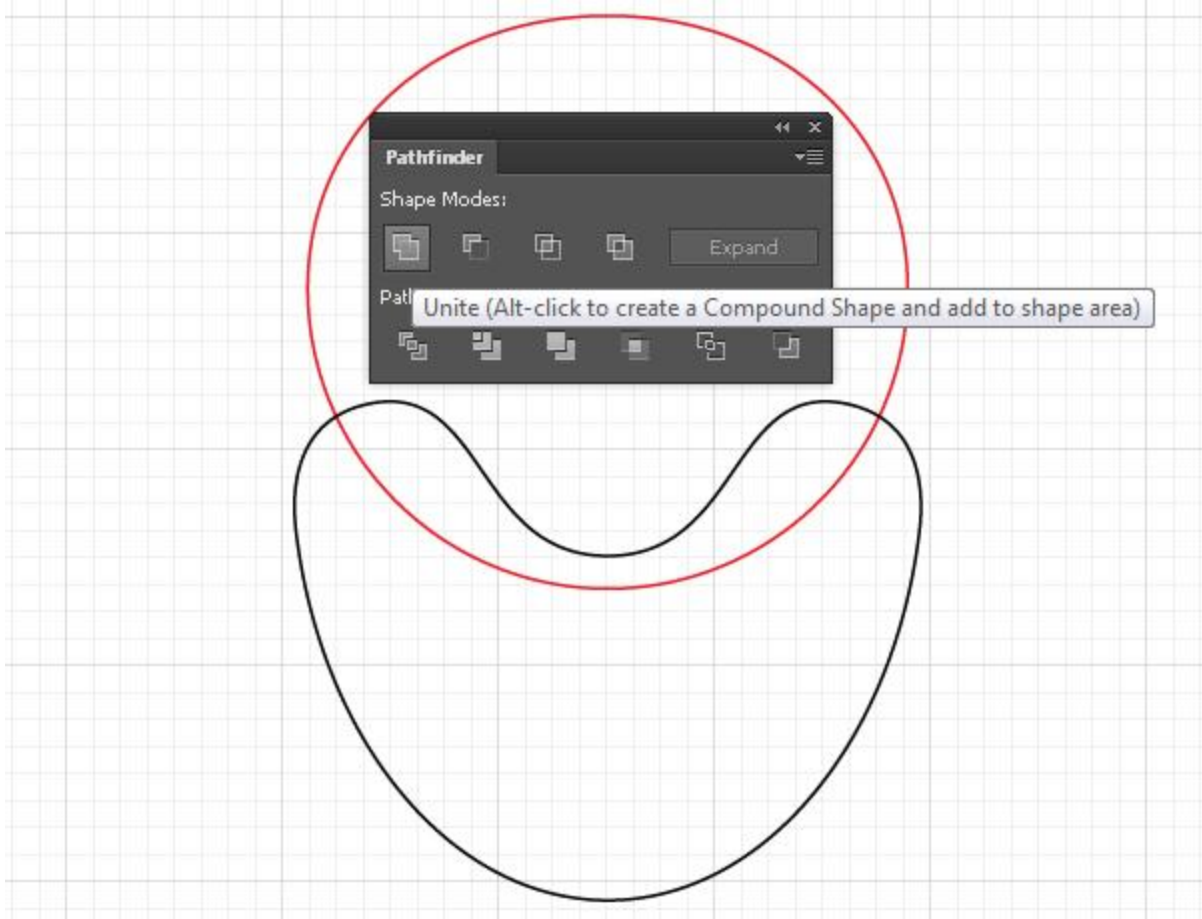
Step 6

Reselect the new shape created in **step 5**, pick the **Reflect Tool (O)**, hold down the **Alt** key and click on the vertical guide.

In the Reflect box, check the **Vertical** and click **Copy**. Now select the two black objects, open the **Pathfinder** palette (**Window > Pathfinder**) and click on the **Unite** button.



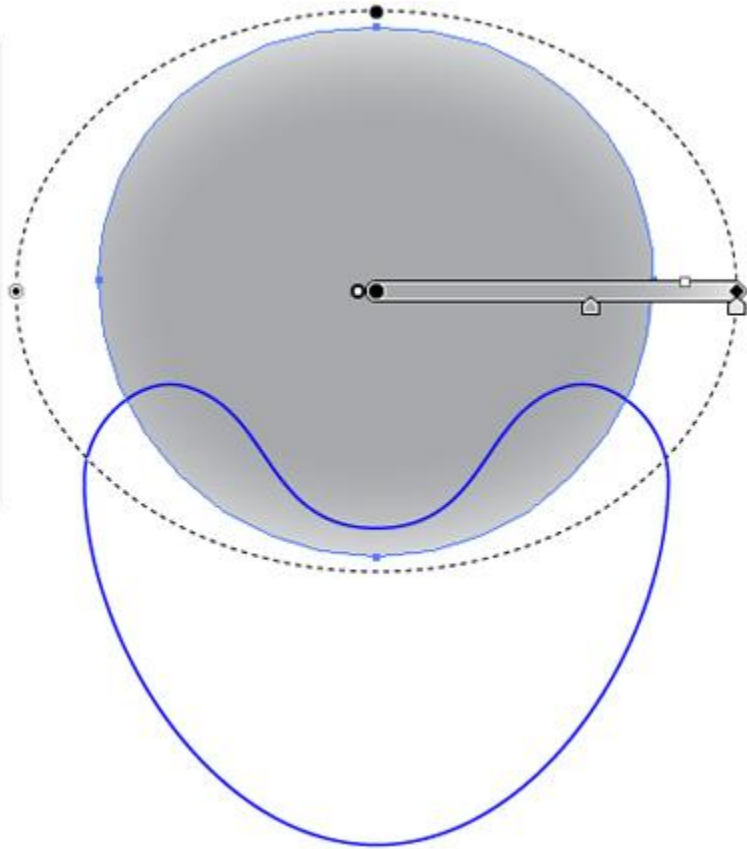
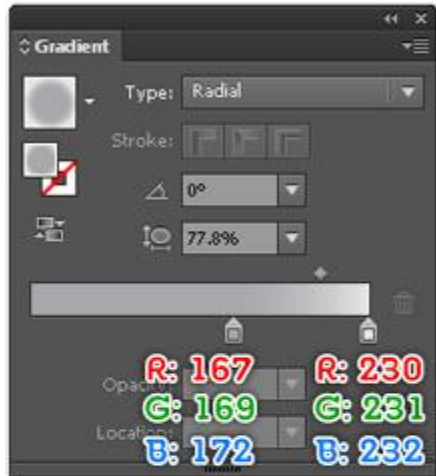




Step 7

Fill the red ellipse with the radial gradient as shown below.

Next fill the black object with **R=147, G=149, B=152**.



Step 8

With the **Ellipse Tool (L)** create a **65 by 56px** object. Fill this ellipse with **R=198, G=71, B=28** and place the resulting shape in the position as you see in the image below.

Continue with the **Ellipse Tool (L)** create a **57 by 40px** object and then fill this ellipse with **R=40, G=4, B=3**.

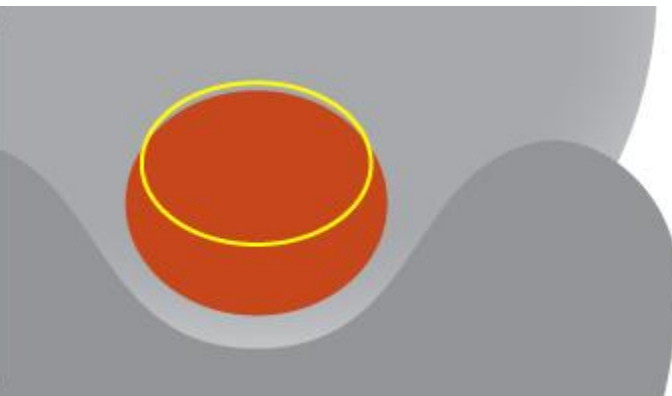
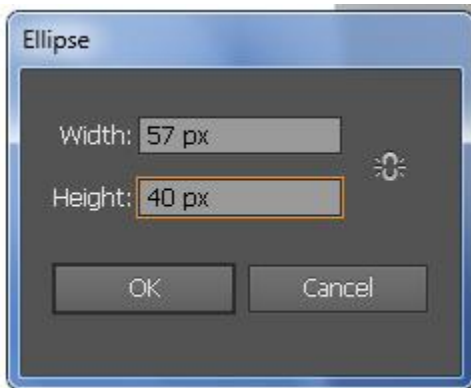
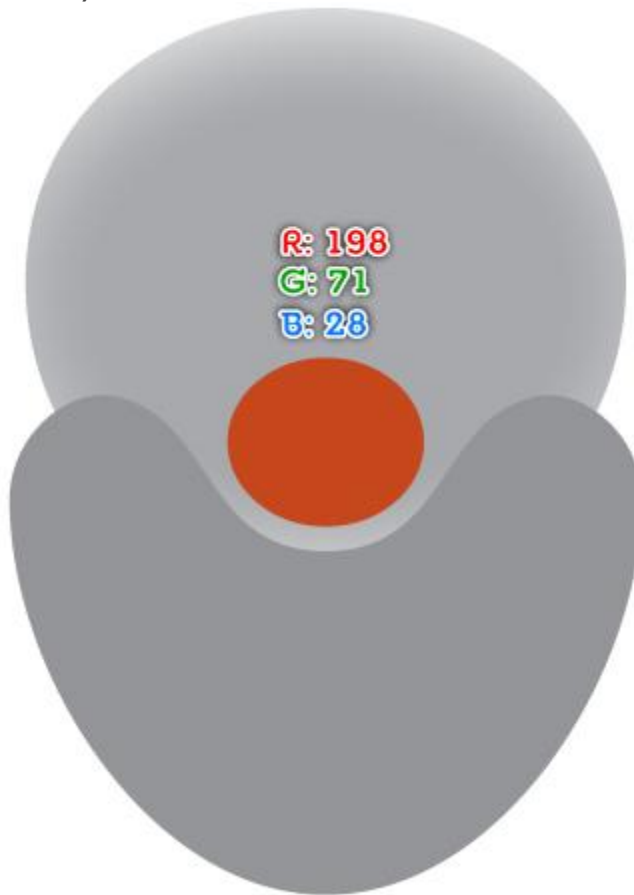
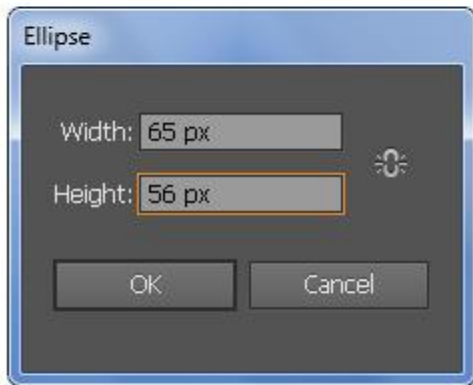
Keep the resulting shape selected and go to the **Effect > Blur > Gaussian Blur...** Enter a **5px Radius** and click **OK**.

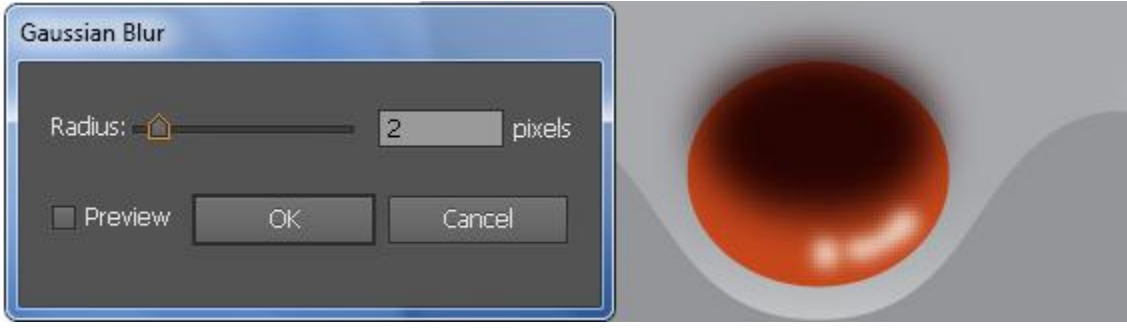
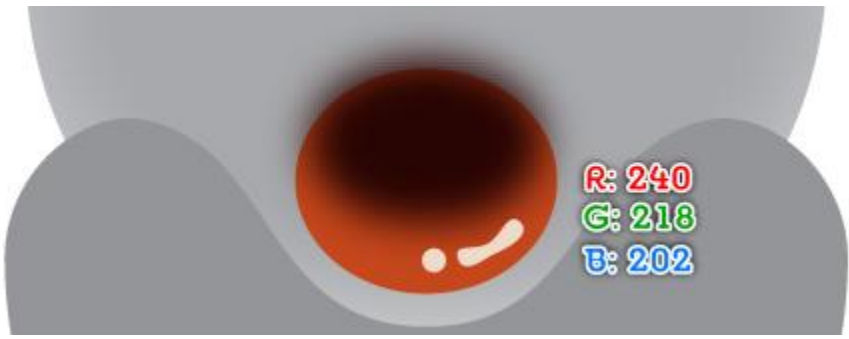
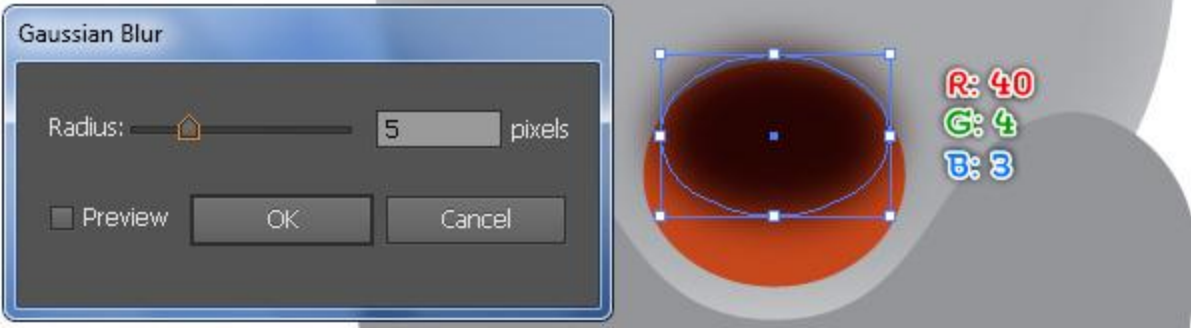
Next create two shapes (**R=240, G=218, B=202**) as shown in the fourth image and then apply a **2px Gaussian Blur** effect for these new shapes.

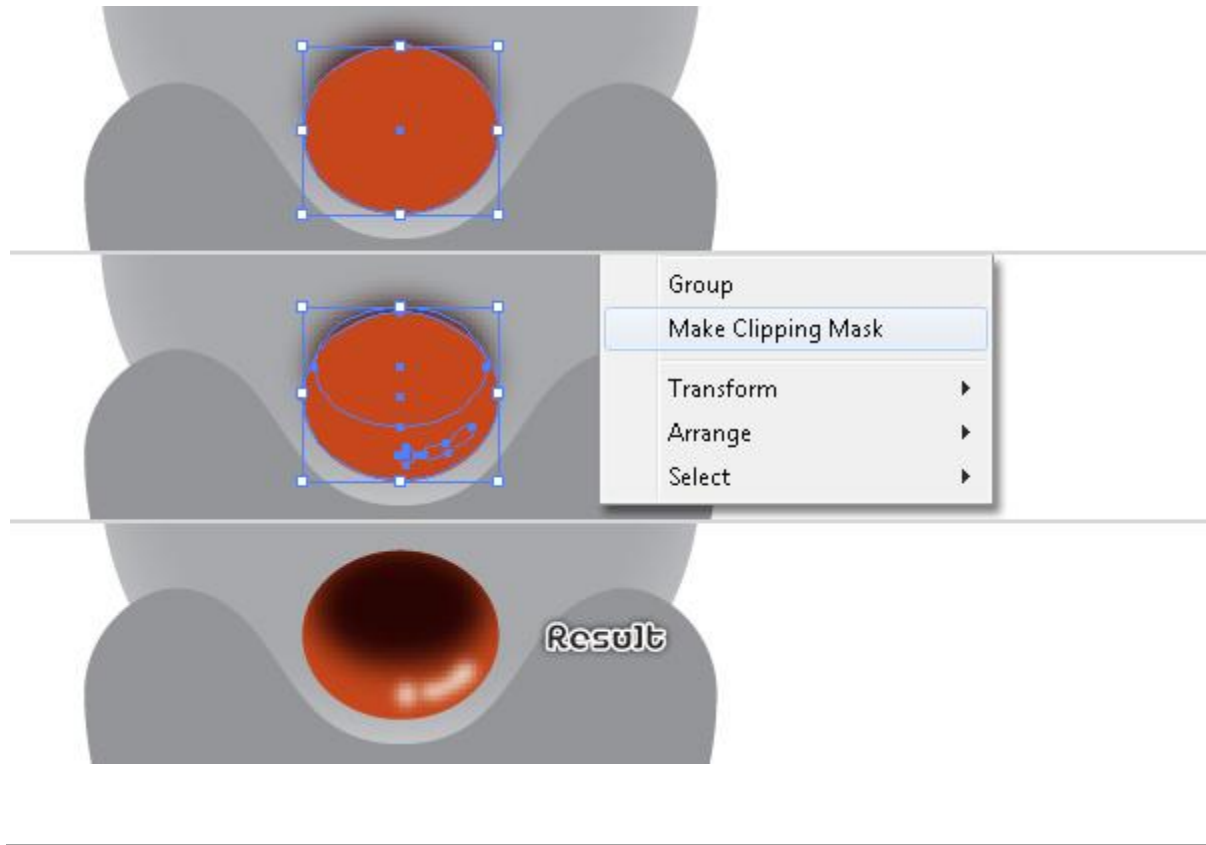
Then select all newly created shapes (except the orange ellipse) and group (**Ctrl +G**) them.

Now select the orange ellipse, duplicate (**Ctrl +C, Ctrl +F**) it once and then bring the copy to front (**Ctrl +Shift +Right Square Bracket**).

Keep the new shape selected, hold down the **Shift** and click on the new group created in this step, then go to the **Object > Clipping Mask > Make (Ctrl +7)**.







Step 9

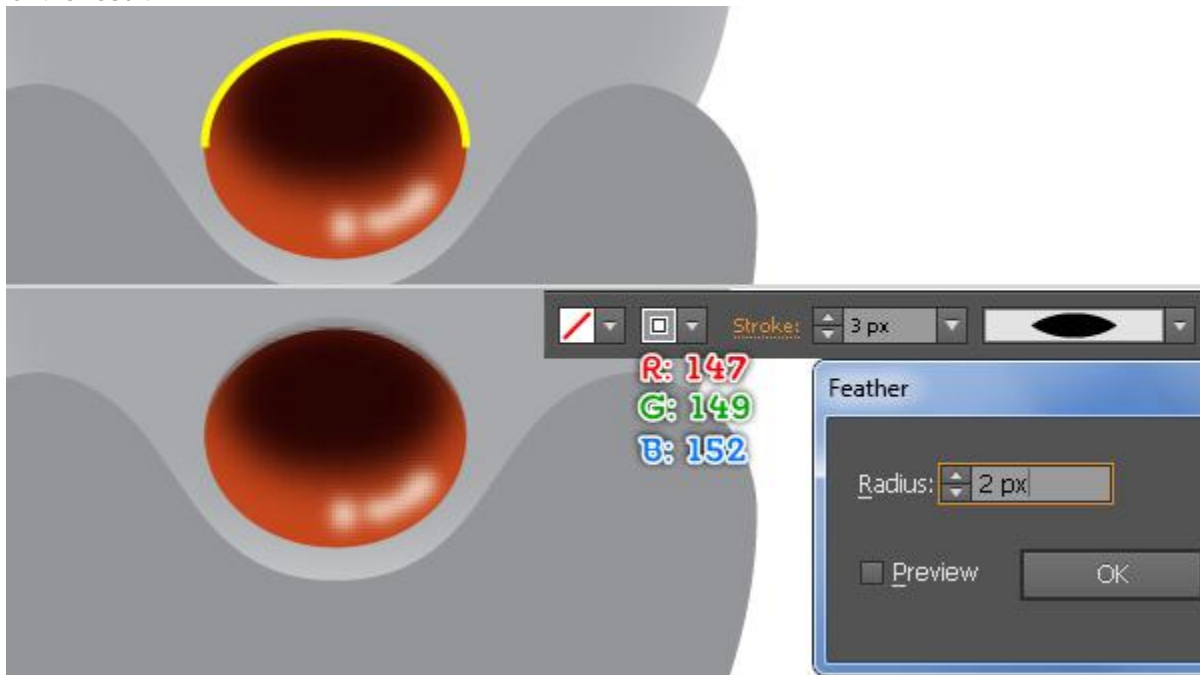
With the **Pen Tool (P)** draw a curved path as shown below.

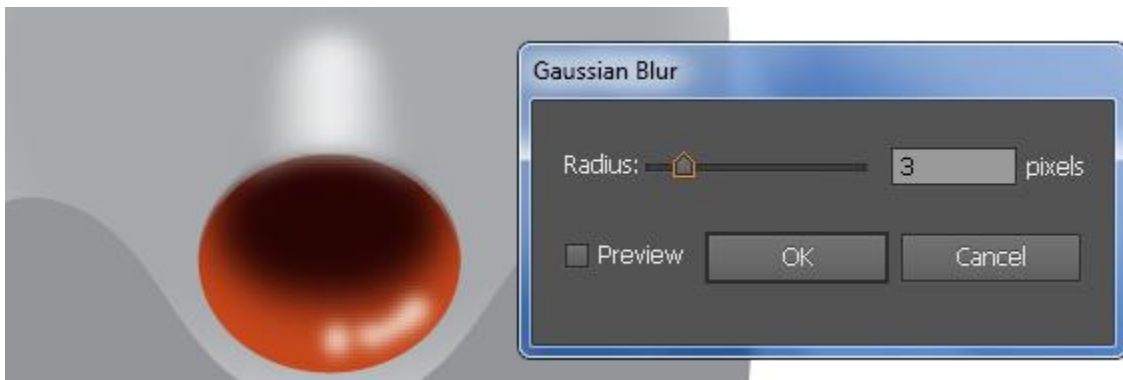
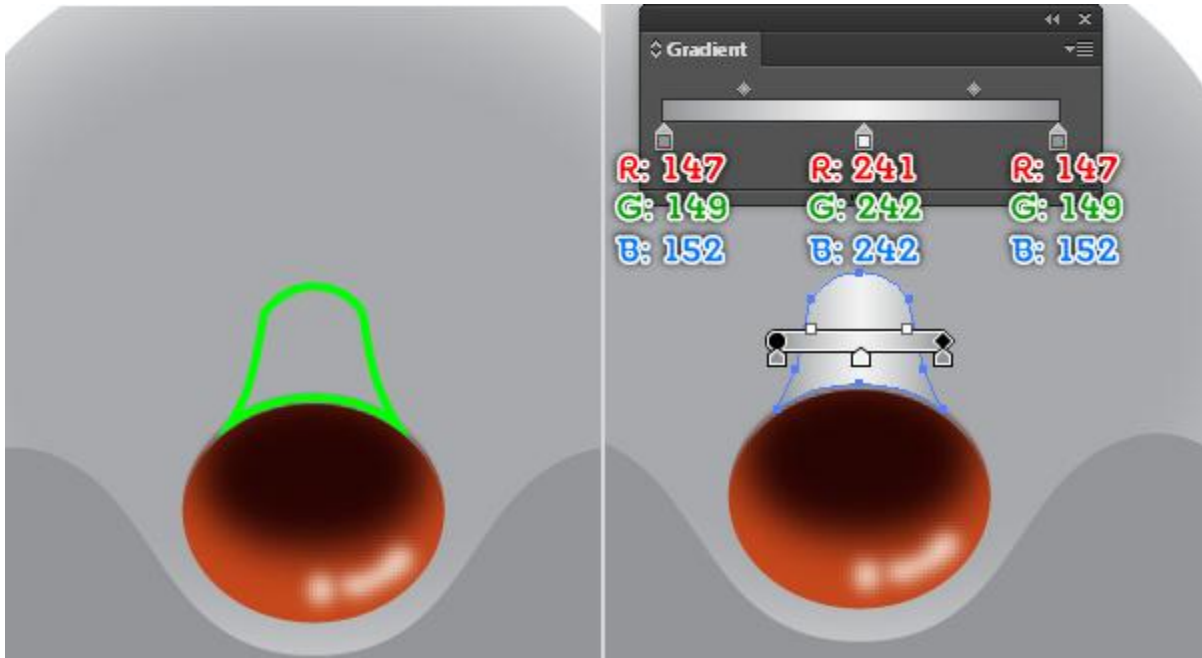
Once your path is drawn, fill it with none and add a **3px stroke (R=147, G=149, B=152)**.

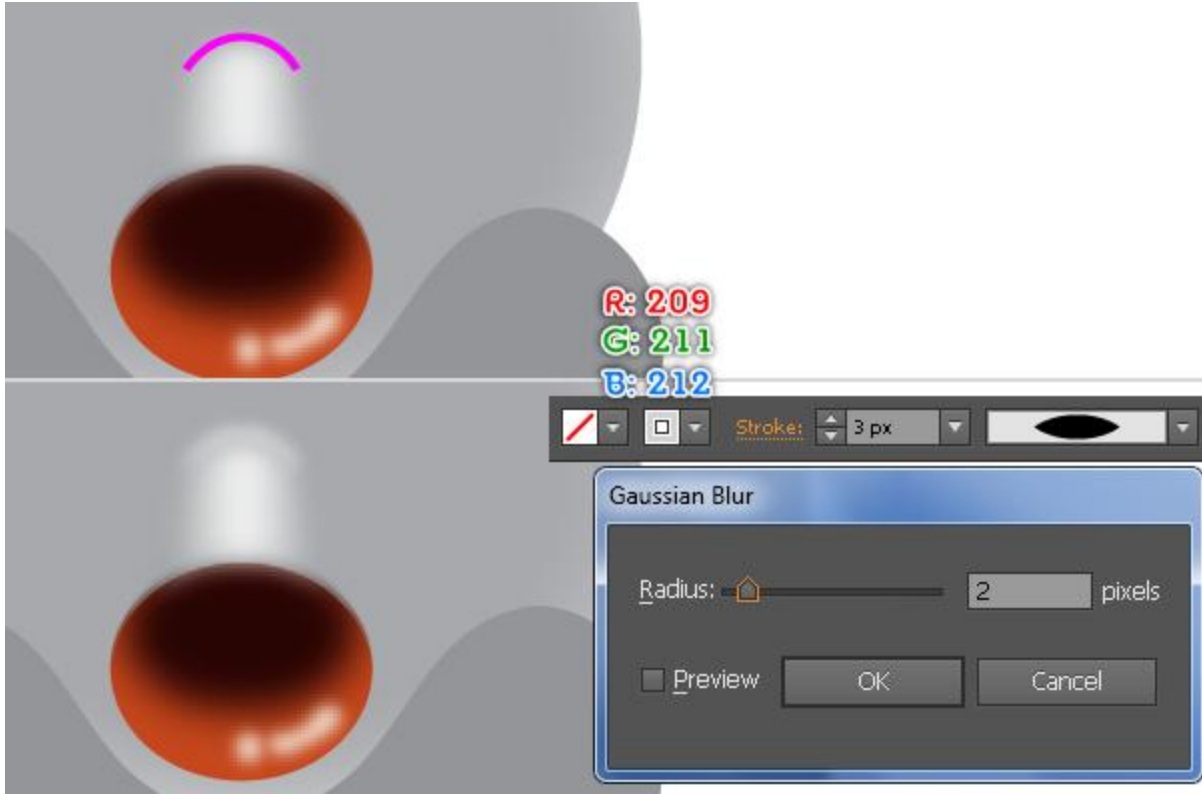
Next apply the **Width Profile 1** and a **2px Feather** effect for the result.

Keep working with the **Pen Tool (P)** create an object and fill it with the linear gradient as you see in the third and fourth images, then apply a **3px Gaussian Blur** effect for the resulting shape.

Continue to draw another curved path as shown in the sixth image. Fill this path with none and add a **3px stroke (R=209, G=211, B=212)**. Finally apply the **Width Profile 1** and **2px Gaussian Blur** effect for the result.



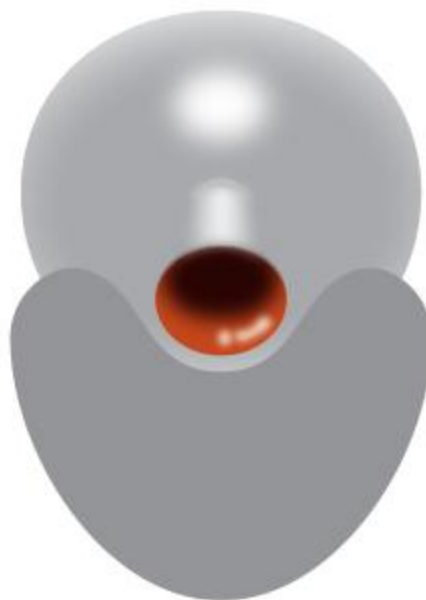
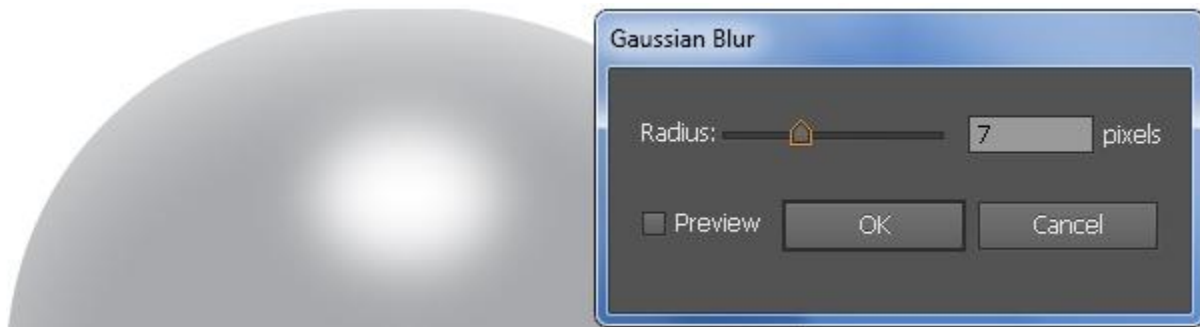
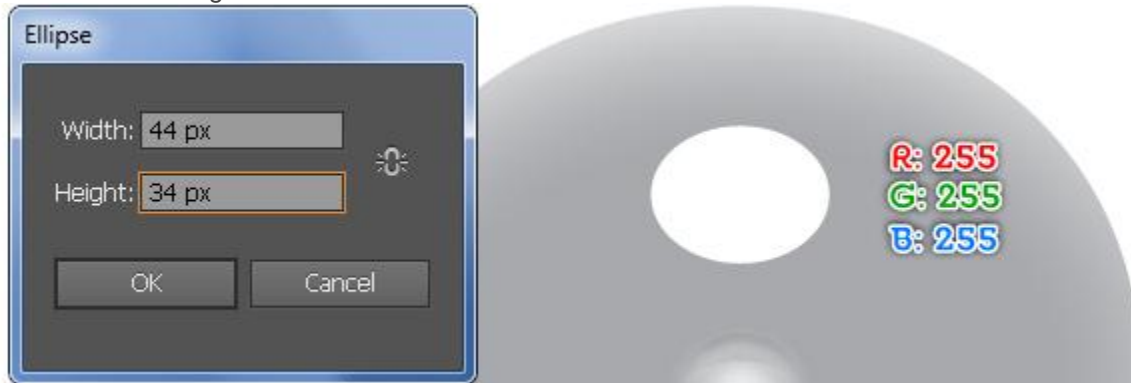




Step 10

Pick the **Ellipse Tool (L)** and create a **44 by 34px** object, then fill it with **R=255, G=255, B=255**.

Next apply a **7px Gaussian Blur** effect for the resulting shape. At this point your artwork should look like that in the third image below.



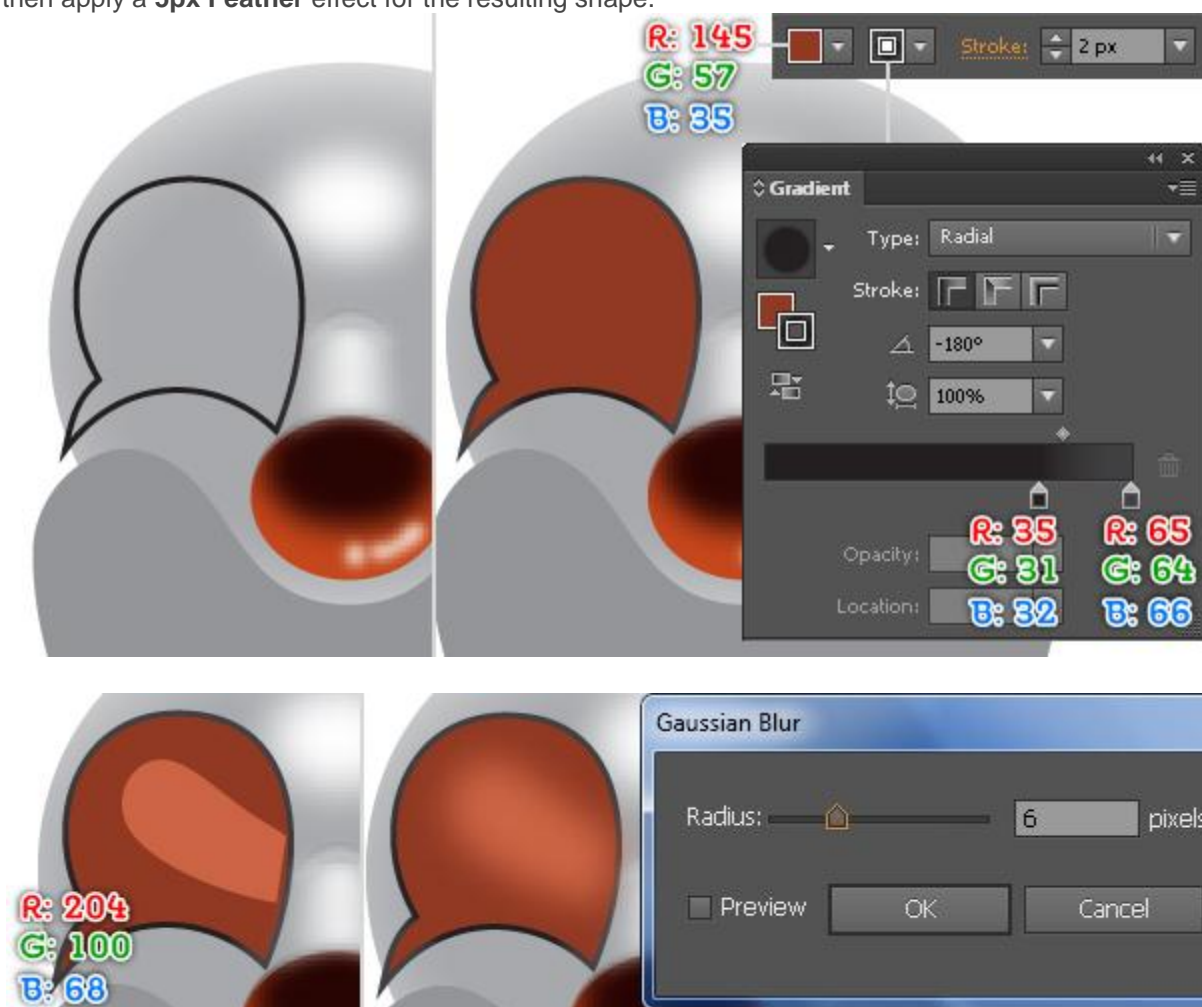
Step 11

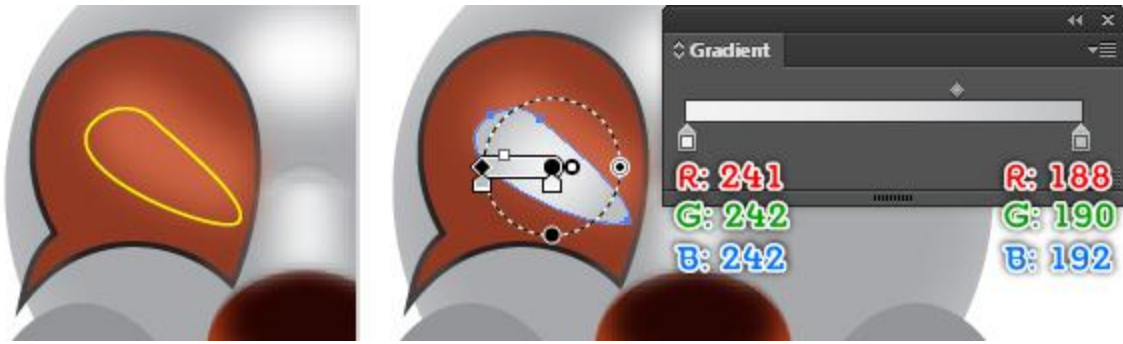
Next comes the eye and some surrounding elements of it. With the help of the **Pen Tool (P)** create an object as shown below.

Once your object is drawn, fill it with **R=245, G=57, B=35** and add a **2px** stroke (apply the radial within stroke).

Now create a shape (**R=204, G=100, B=68**) as shown in the third image and then apply a **6px Gaussian Blur** effect for the resulting shape.

Next create another object and fill it with the radial gradient as you see in the fifth and the sixth images, then apply a **5px Feather** effect for the resulting shape.





Step 12

Pick the **Pen Tool (P)** and draw a curved path as shown below.

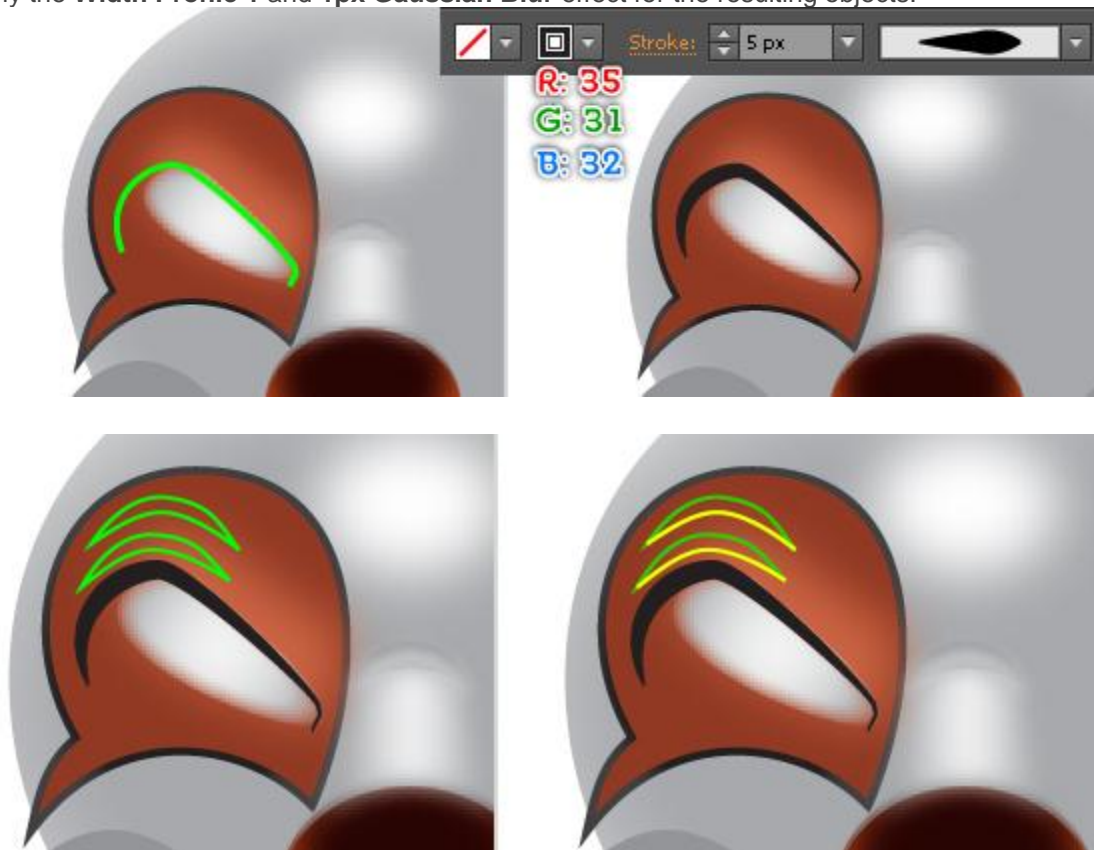
Next fill this path with none and add a **5px** stroke (**R=35, G=31, B=32**), then apply the **Width Profile 5** for the result.

Continue with the **Pen Tool (P)** and create two green objects and two curved paths as shown in the third and the fourth images.

Once your objects are drawn, fill two green objects with **R=110, G=35, B=35** and then apply a **1px** **Gaussian Blur** effect for the resulting shapes.

Fill the two remaining paths with none and add a **1px** stroke (apply the radial gradient within stroke).

Next apply the **Width Profile 1** and **1px Gaussian Blur** effect for the resulting objects.



R: 110
G: 35
B: 35



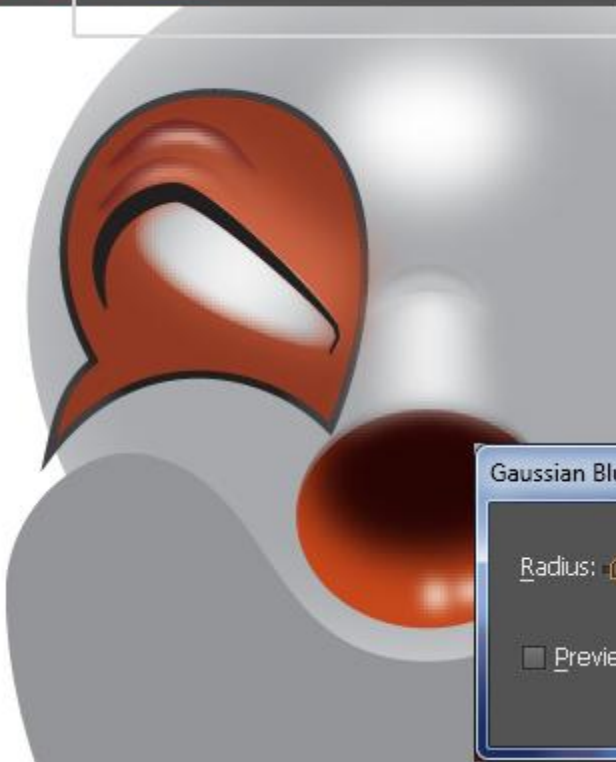
Gaussian Blur

Radius: 1 pixels

Preview

OK Cancel

Stroke: 1 px



Gradient

Type: Radial

Stroke: [Stroke icons]

-180°

100%

R: 255 R: 110
G: 230 G: 35
B: 220 B: 35

Gaussian Blur

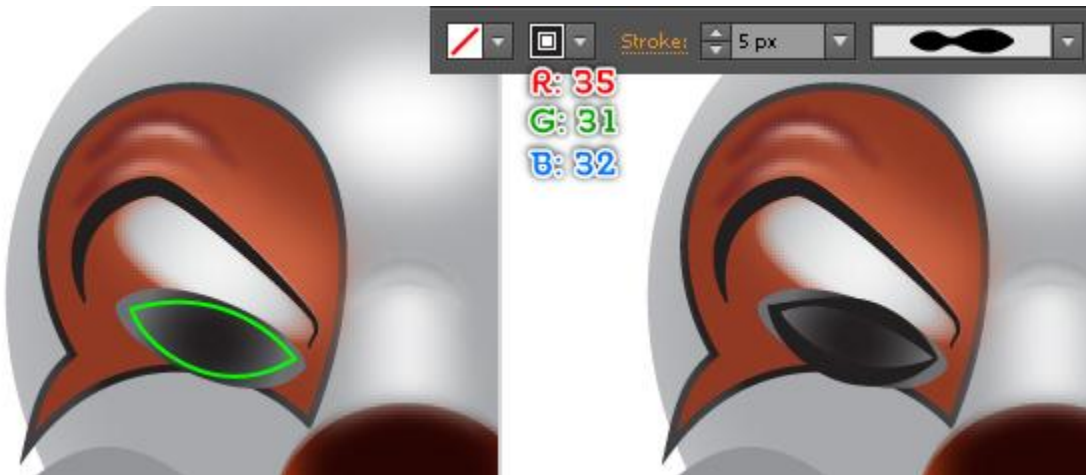
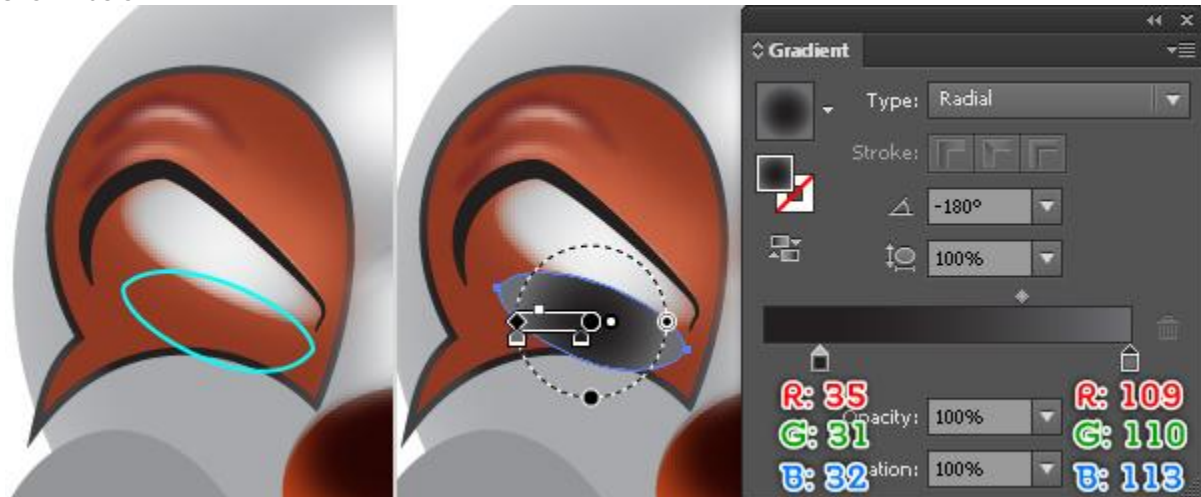
Radius: 1 pixels

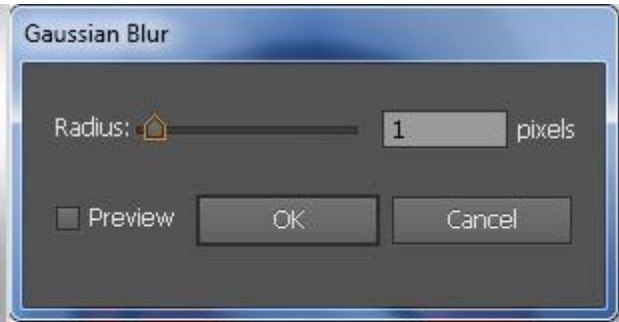
Preview

OK Cancel

Step 13

Let's create the eye. Now follow the sequence of images and draw some shapes similar to the ones shown below.





Step 14

Select and group (**Ctrl +G**) five shapes as shown in the first image, then press (**Ctrl +Left Square Bracket**) once to hide this group behind the black object.

Now select and group all shapes created in **step 13**, then press (**Ctrl +Left Square Bracket**) twice to hide this group behind the white object.



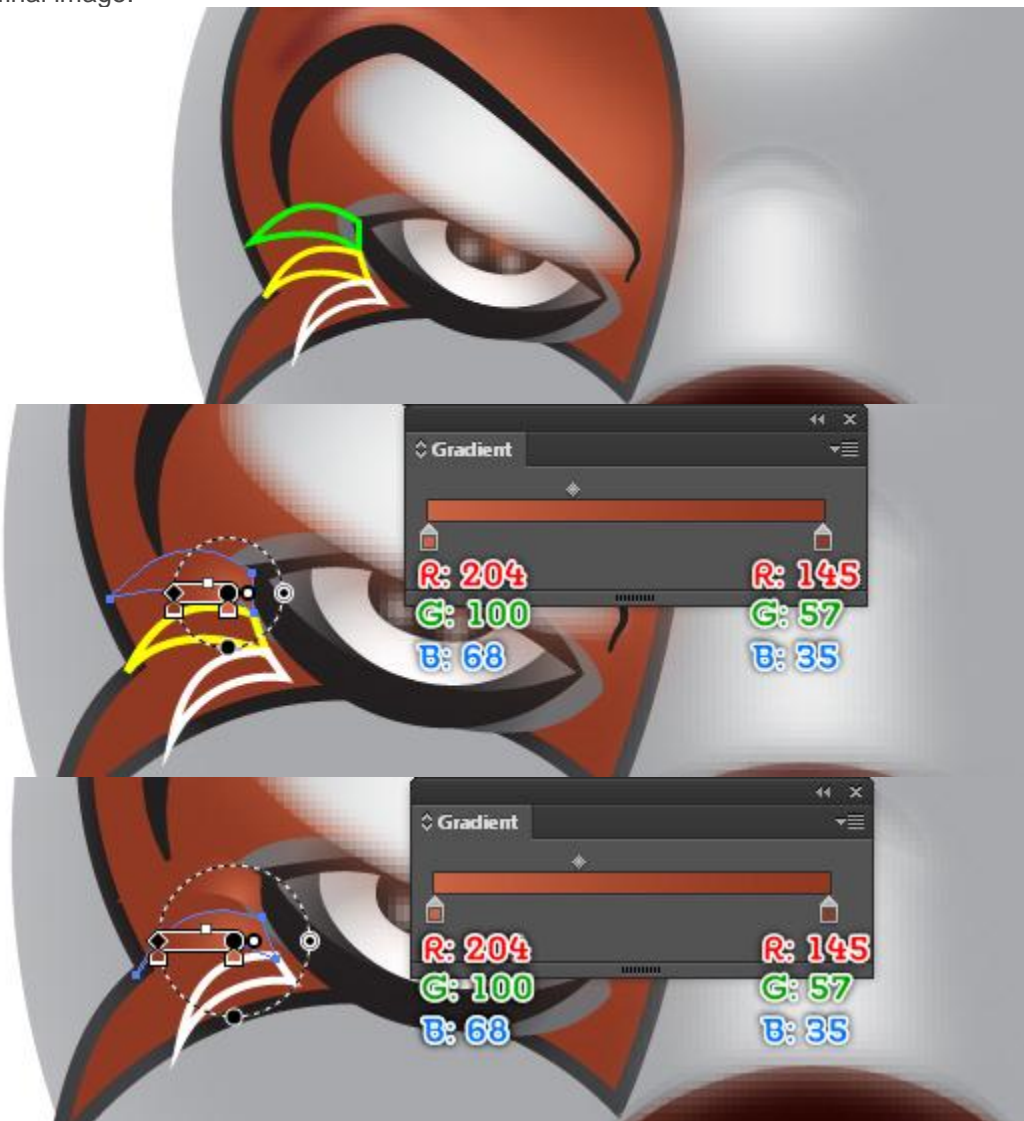
Step 15

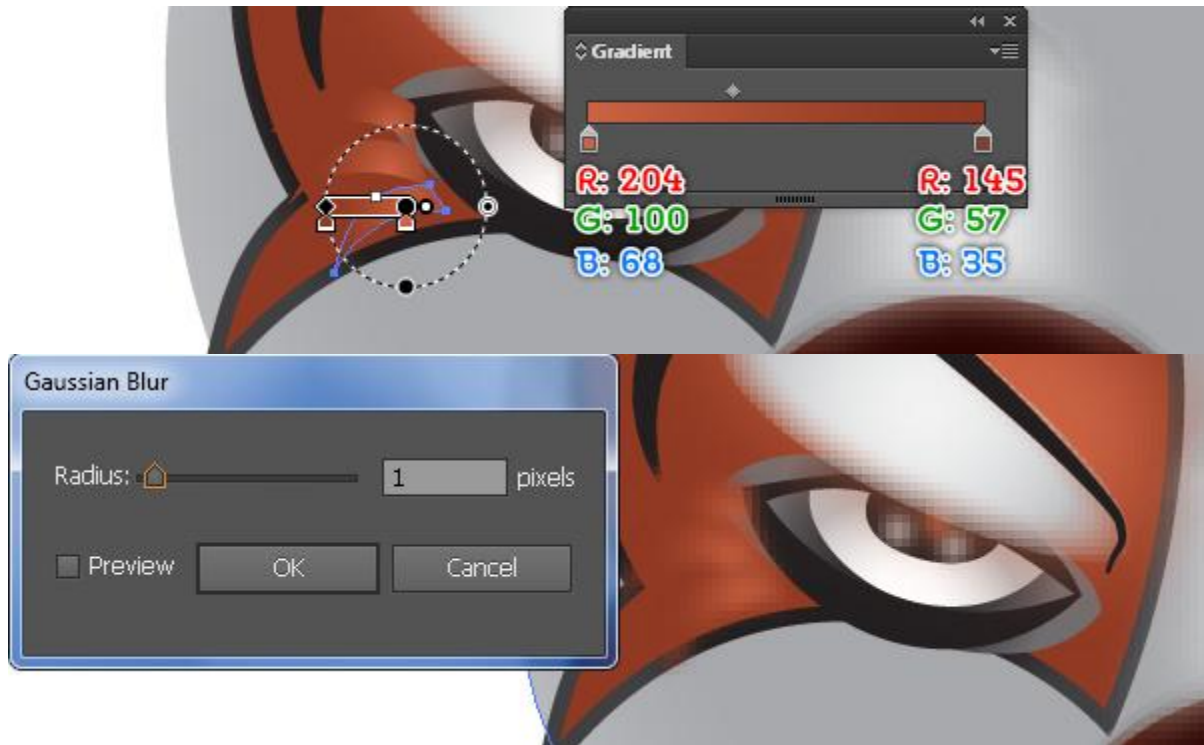
To add some details, draw three objects and then fill them with the radial gradient as shown below.

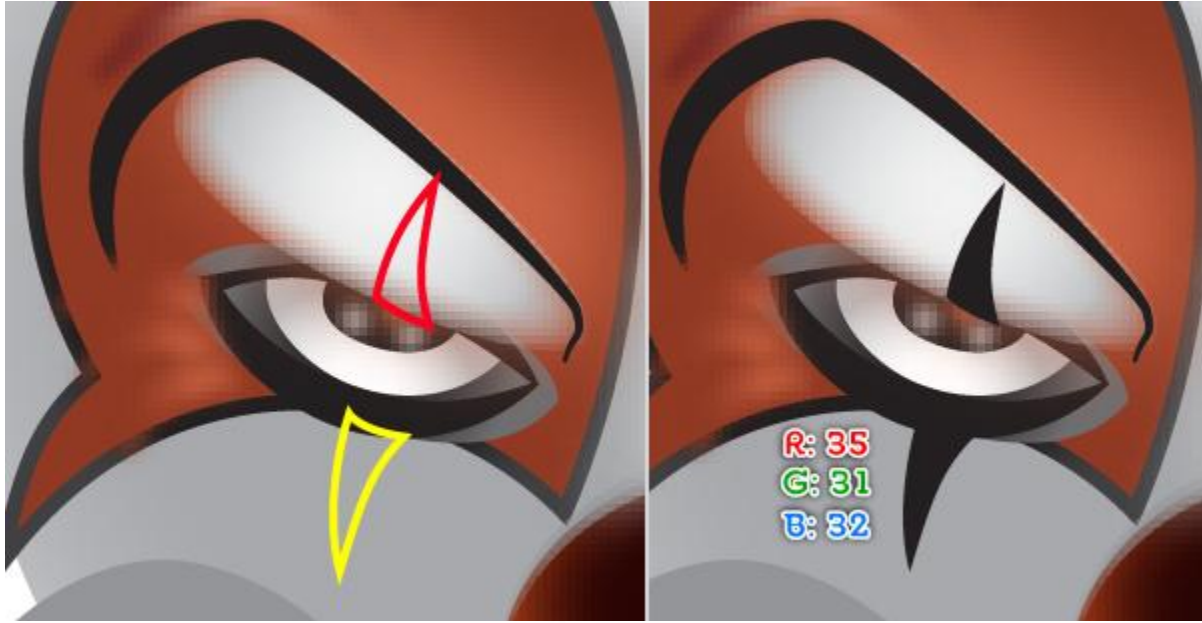
Next apply a **1px Gaussian Blur** effect for the resulting shapes.

Now draw two objects as you see in the sixth image.

Once your objects are drawn, fill them with **R=35, G=31, B=32**. At this point your clown face should look like that in the final image.



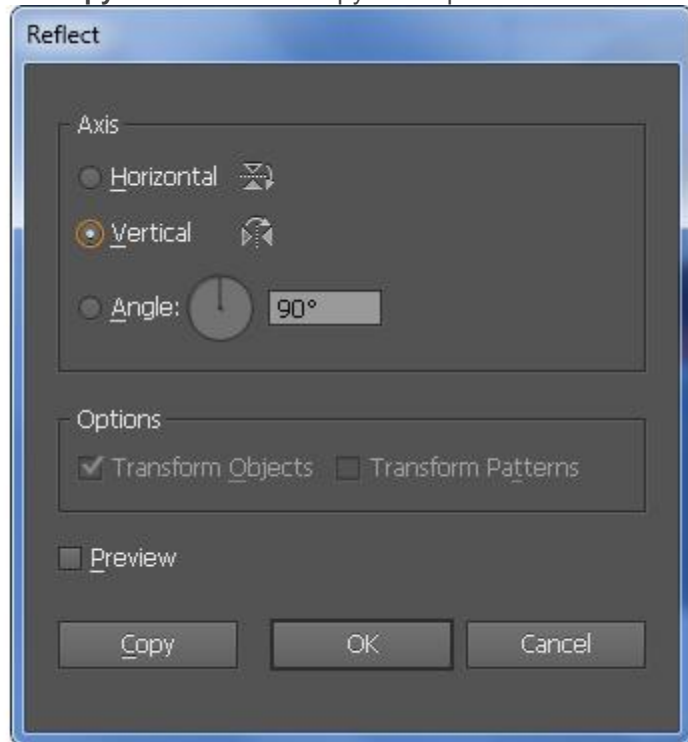




Step 16

Select and group (**Ctrl +G**) all shapes created from the beginning of **step 11** to here, then double-click on the **Reflect Tool** from the **Tool** palette.

In the Reflect box, check the **Vertical** and click **Copy**. Next move the copy to the position shown below.



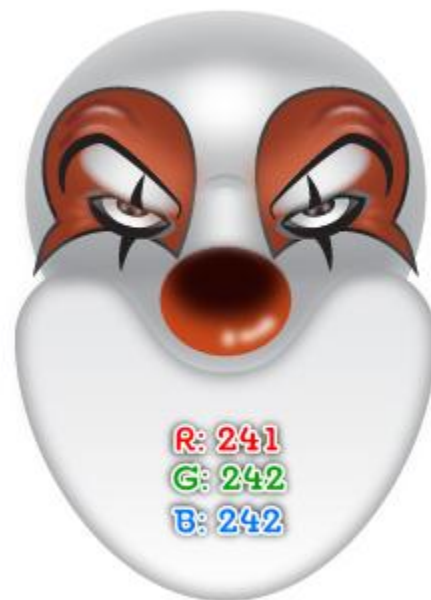
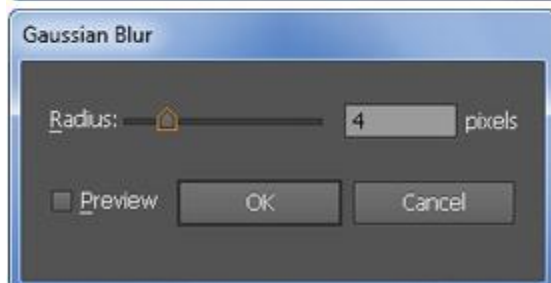
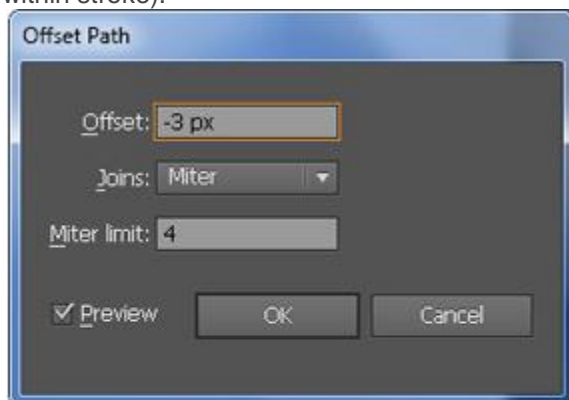
Step 17

Select the lower shape created in **step 7** and go to the **Object > Path > Offset Path...** Enter a **-3px Offset** and click **OK**.

Next replace the existing color of the new shape with **R=241, G=242, B=242** and then apply a **4px Gaussian Blur** effect for the resulting shape.

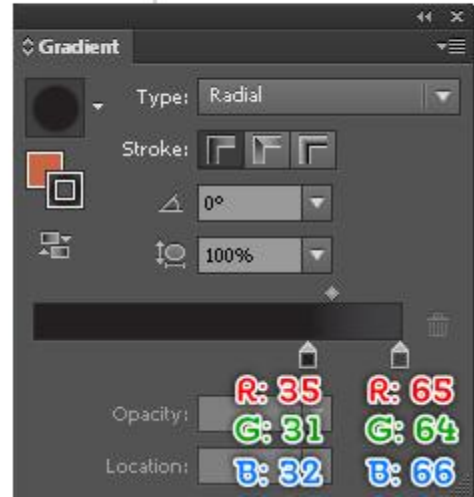
Now pick the **Pen Tool (P)** and draw an object as shown in the second image. Just draw half of it and then reflect it to be symmetrical, like I did.

Once your object is drawn, fill it with **R=204, G=100, B=68** and add a **3px stroke** (apply the radial gradient within stroke).





R: 204
G: 100
B: 68



Step 18

Pick the **Pen Tool (P)** and use this tool to create two objects as shown below.

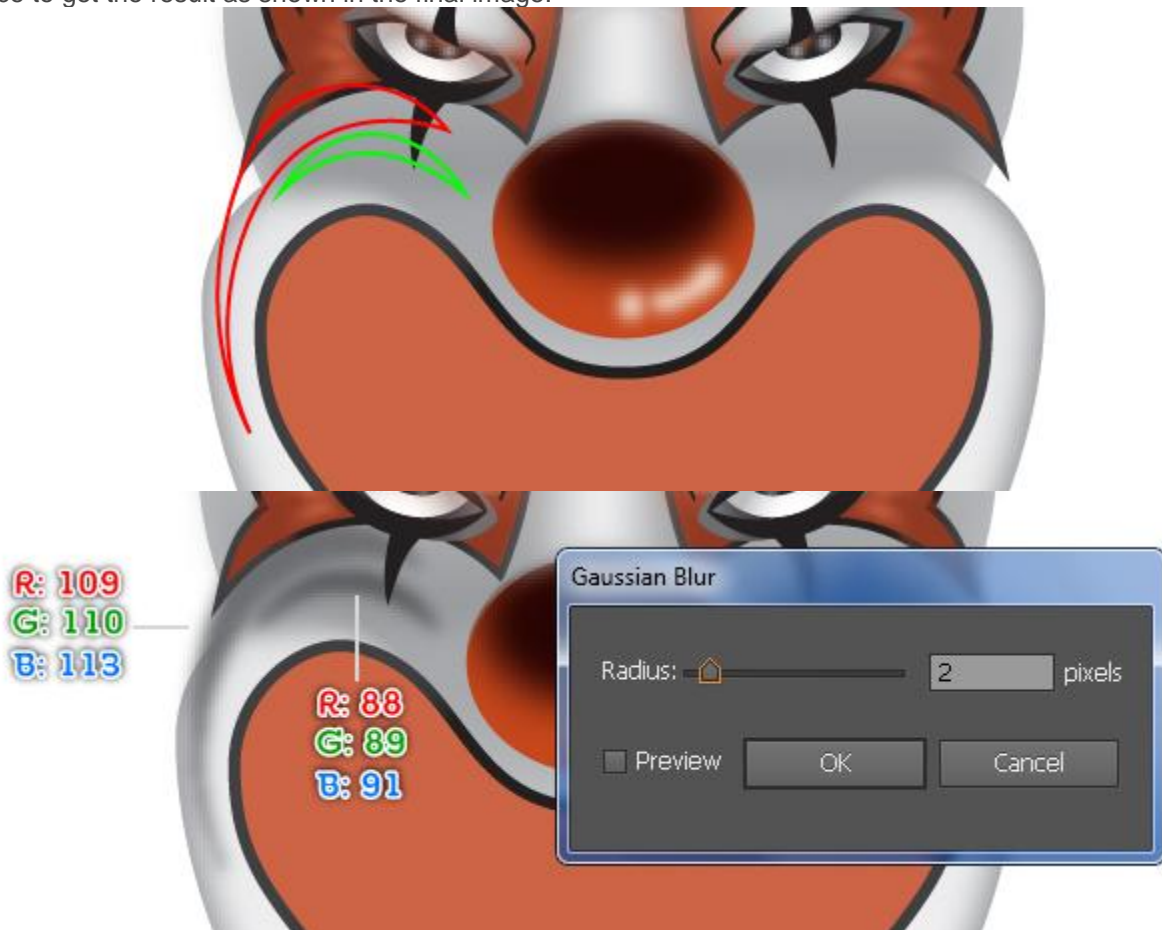
Next fill the red object with **R=109, G=110, B=113** and then fill the remaining object with **R=88, G=89, B=91**.

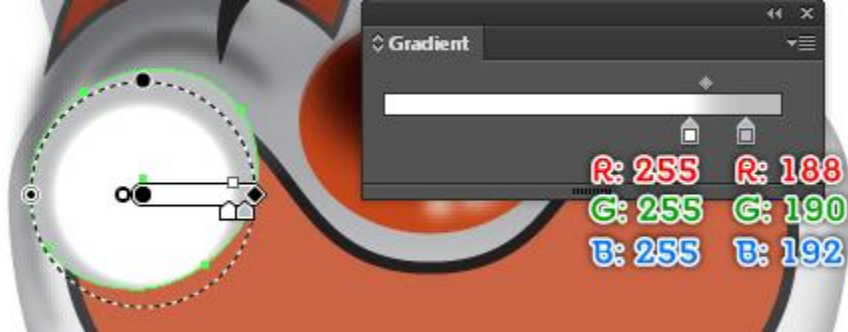
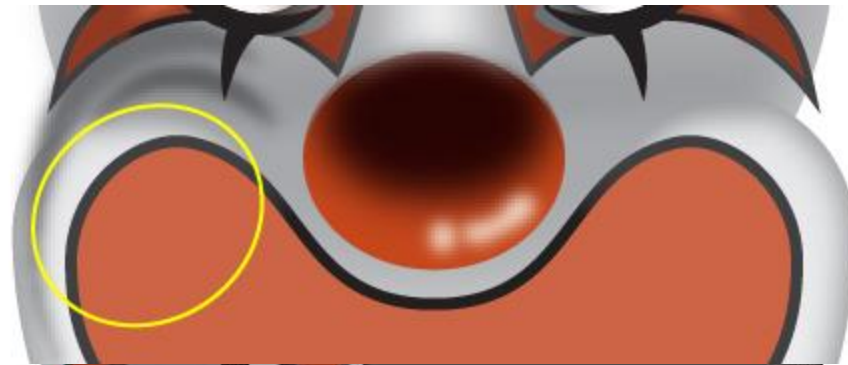
Reselect the two new shapes and apply a **2px Gaussian Blur** effect for them.

With the help of the **Ellipse Tool (L)** create an object as you see in the third image.

Next fill this ellipse with the radial gradient and then apply a **2px Gaussian Blur** effect for the resulting shape.

Now reselect the three new shapes and group (**Ctrl +G**) them, then press (**Ctrl +Left Square Bracket**) once to get the result as shown in the final image.

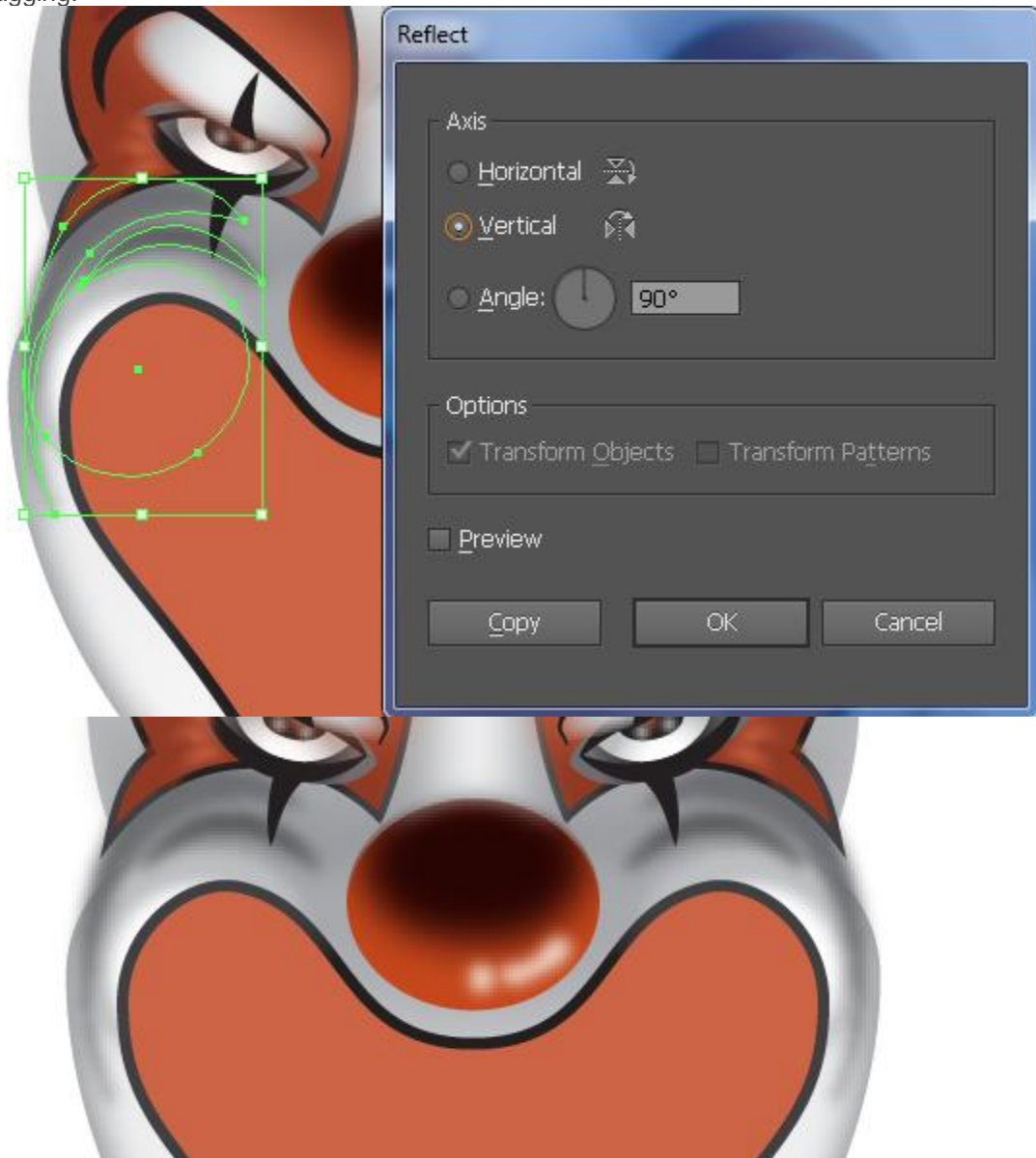




Step 19

Let's create the mirror image for the right side. Select the newly created group created in **step 18** and go to the **Object/ Transform/ Reflect**. Set the **Axis** to **Vertical** and then click **Copy**.

Drag the copy we have just created to the right. Don't forget to hold the **Shift** key on the keyboard for straight dragging.

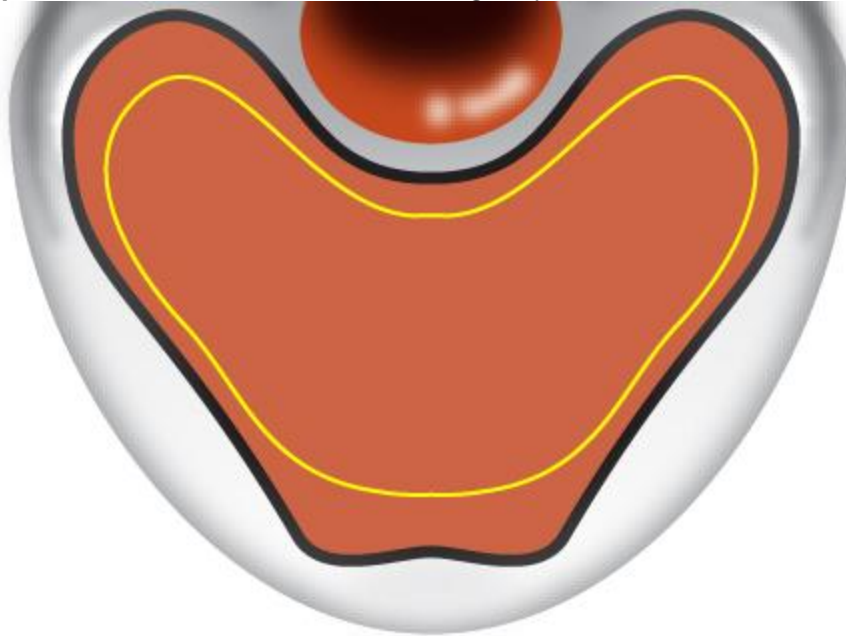


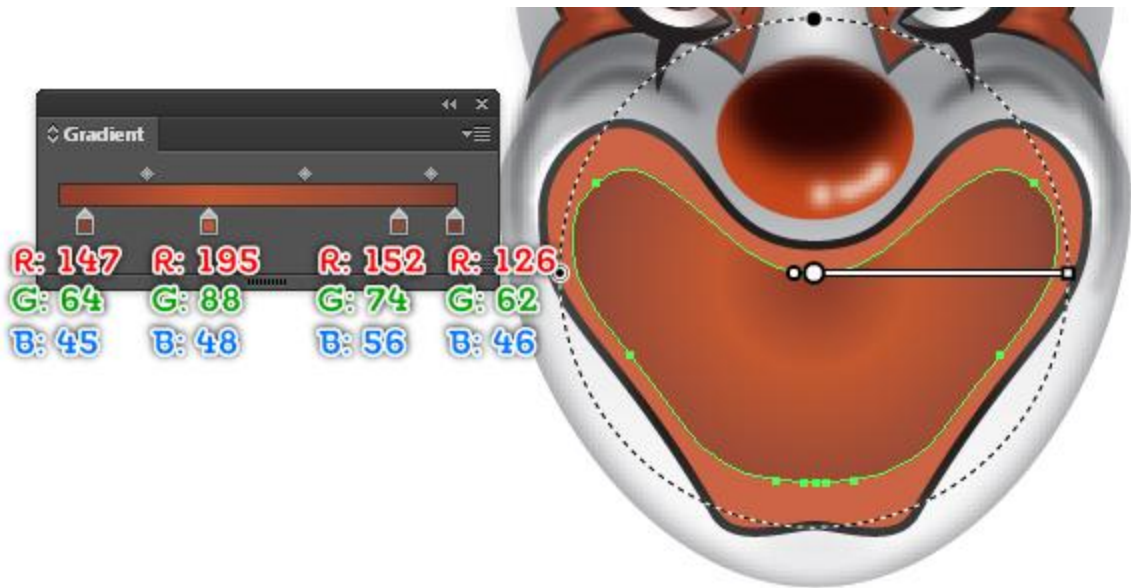
Step 20

Pick the **Pen Tool (P)** and draw an object as shown below. Just draw half of it and then reflect it to be symmetrical, like I did.

Once your object is drawn, fill it with the radial gradient as shown in the second image.

Next apply a **2px Gaussian Blur** effect for the resulting shape.





Step 21

To add some details, first draw two curved paths as shown below.

Once your paths are drawn, fill them with none and add a **5px** stroke (**R=250, G=234, B=211**).

Next apply the **Width Profile 5** and a **3px Feather** effect for the resulting shapes.

Continue with the **Pen Tool (P)** create another curved path as you see in the fourth image.

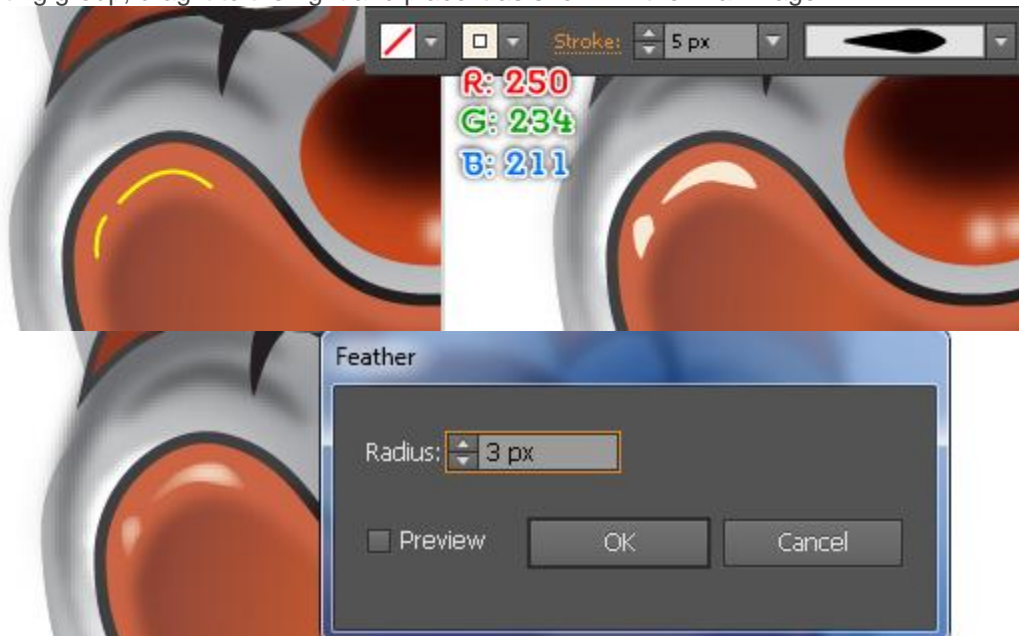
Fill this path with none and add a **1px** stroke (**R=117, G=49, B=23**).

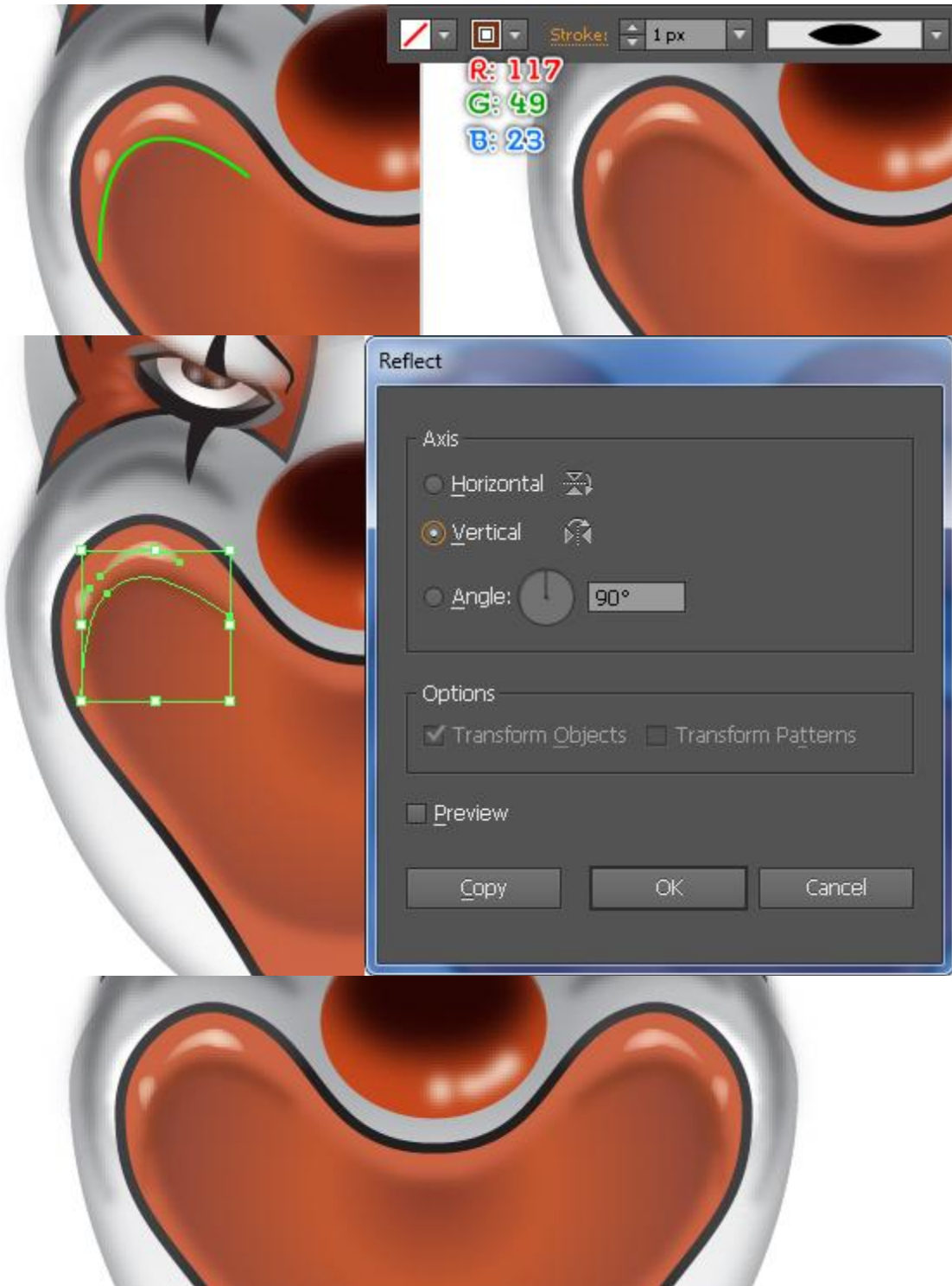
Next apply the **Width Profile 1** and a **2px Gaussian Blur** effect for the resulting shape.

Now reselect the three newly created objects and group (**Ctrl +G**) them.

Keep this group selected and go to **Object > Transform > Reflect**. Check the **Vertical** box then hit the **Copy** button.

Select the resulting group, drag it to the right and place it as shown in the final image.





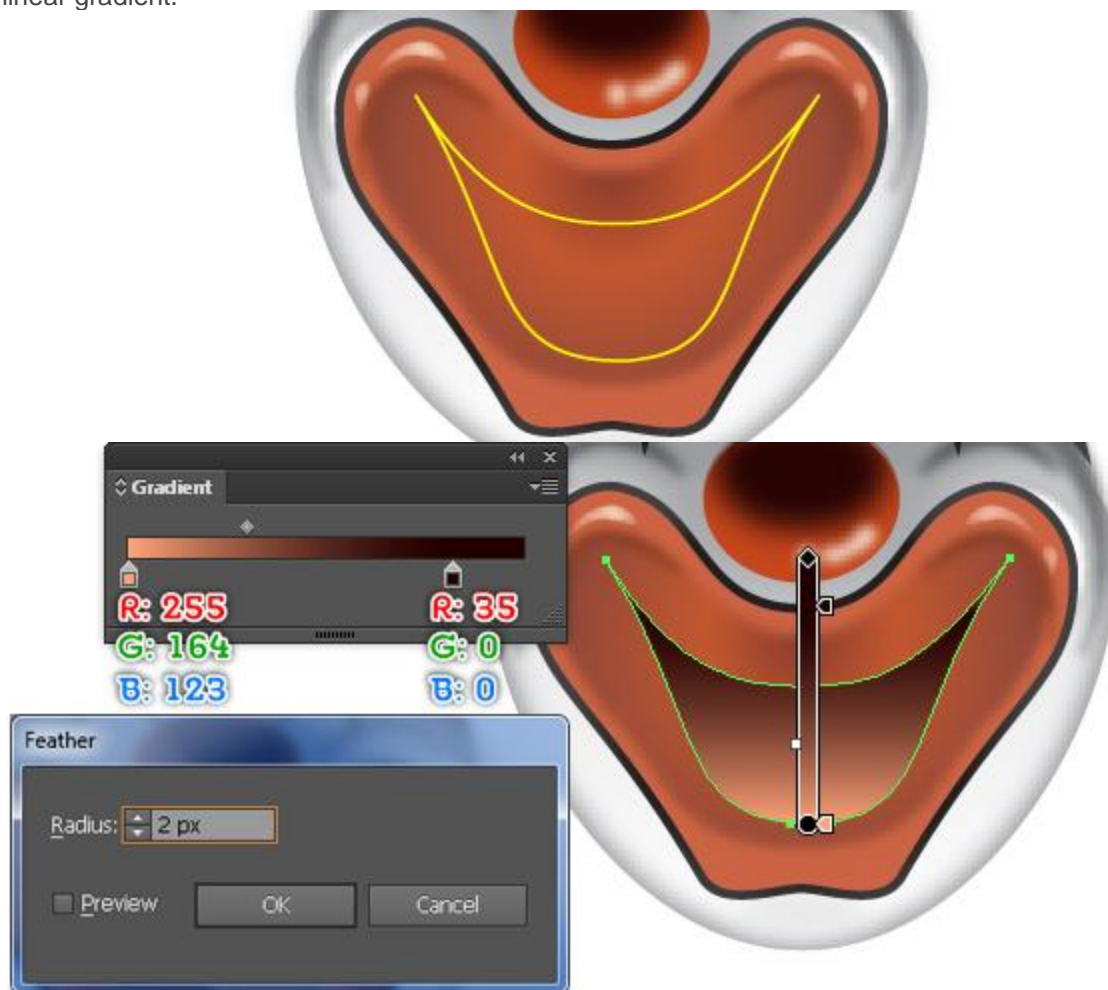
Step 22

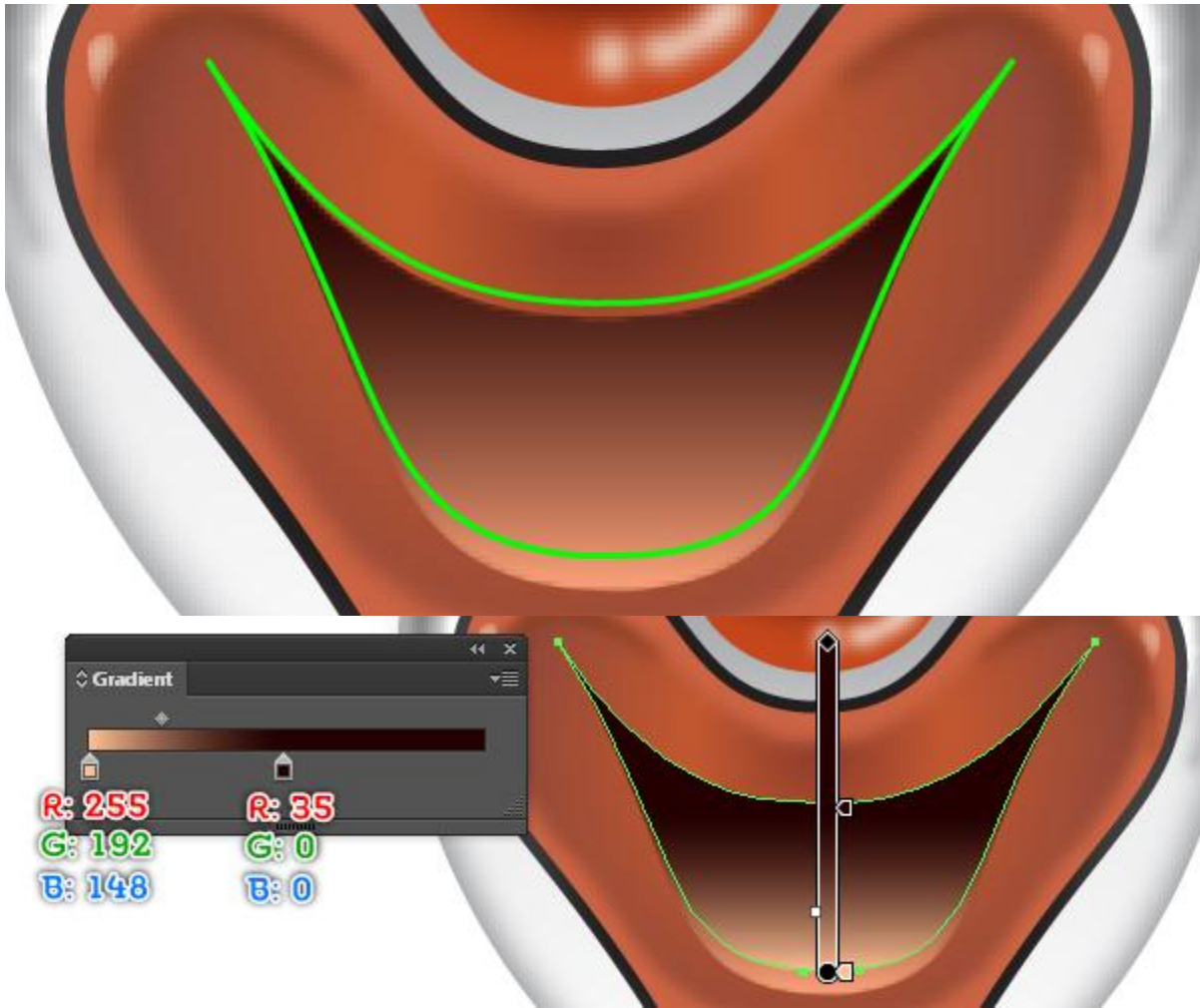
With the **Pen Tool (P)** create an object as shown below.

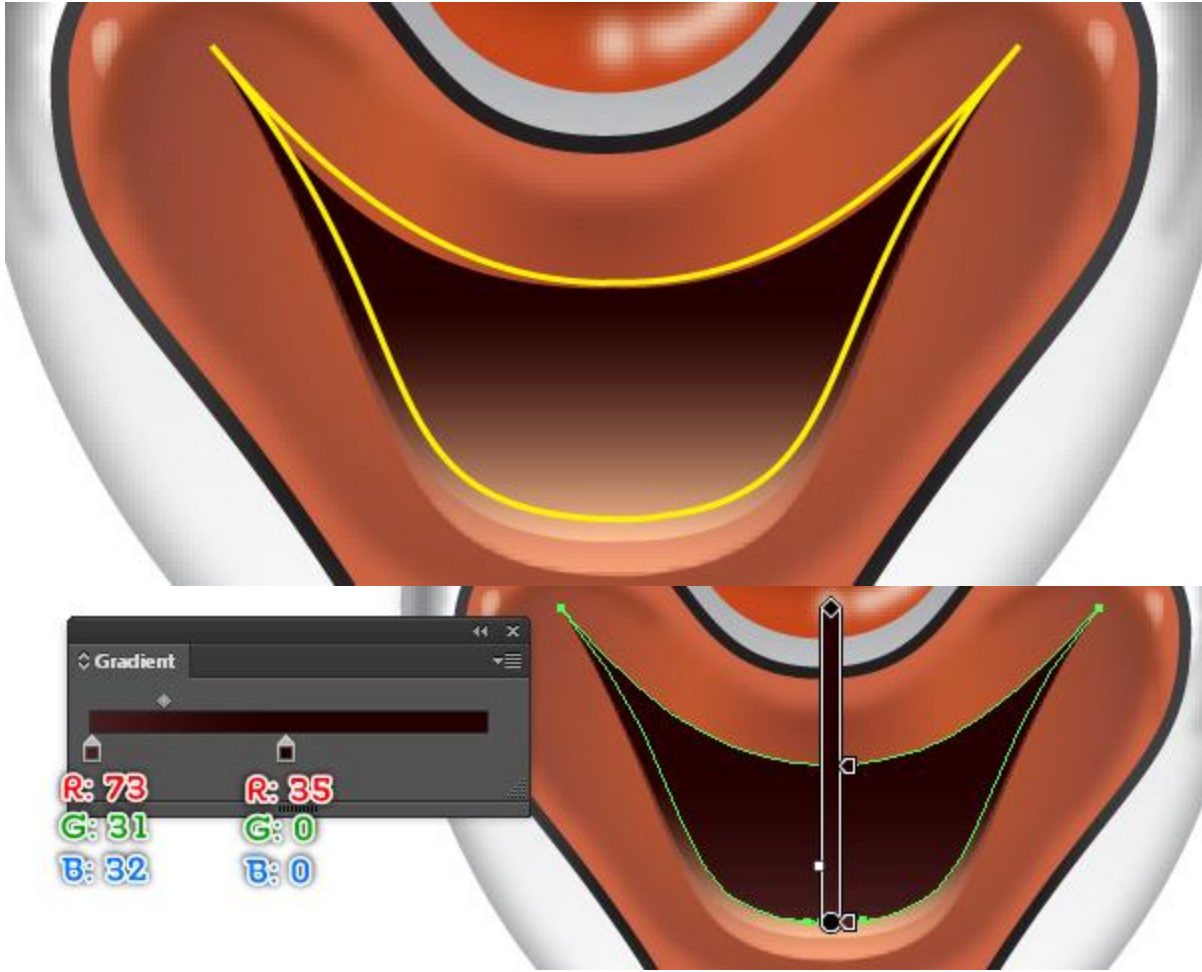
Once your object is drawn, fill it with the linear gradient and then apply a **2px Feather** effect for the resulting shape.

Now create another object as you see in the third image and then fill it with the linear gradient.

Keep working with the **Pen Tool (P)** create an object as shown in the fifth image and then fill it with the linear gradient.







Step 23

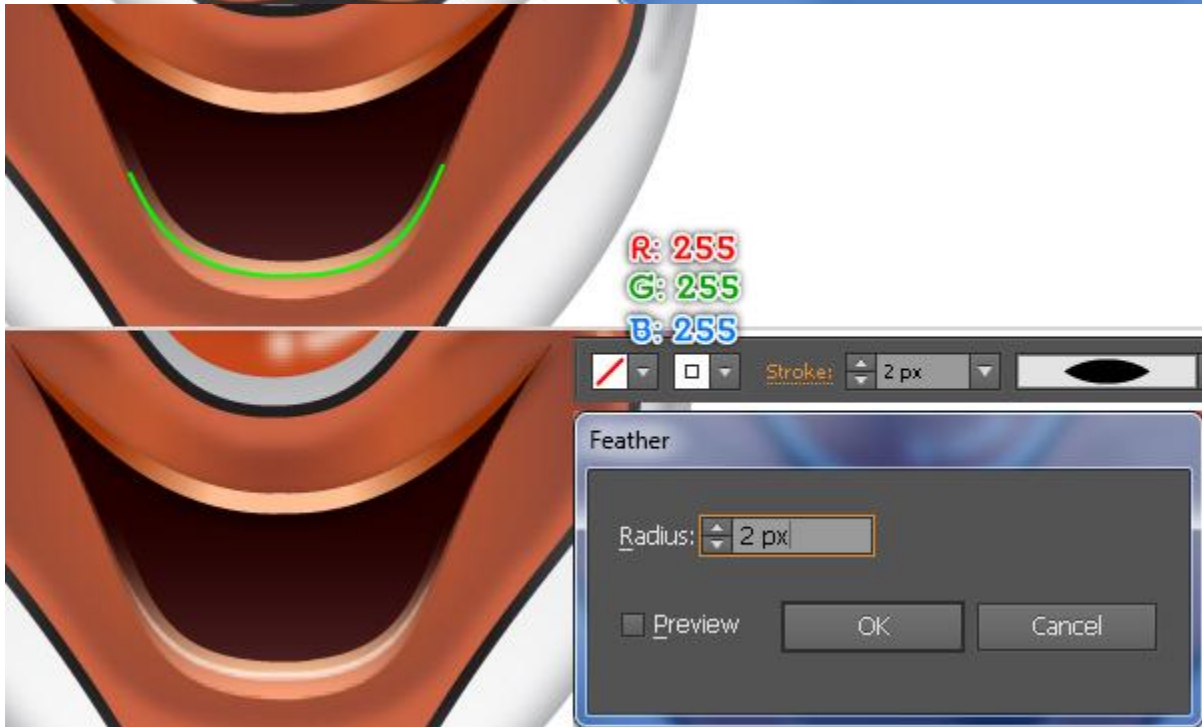
To add more details, first draw a curved path as shown below.

Once your path is drawn, fill it with none and add a **5px** stroke (apply the radial gradient along stroke), then apply the **Width Profile 1** for the result.

Keep the resulting object selected and go to the **Effect > Stylize > Drop Shadow...** Follow the data as you see in the third image and click **OK**.

Now create another curved path, fill it with none and add a **2px** stroke (**R=255, G=255, B=255**). Next apply the **Width Profile 1** and a **2px Feather** effect for the resulting path.





Step 24

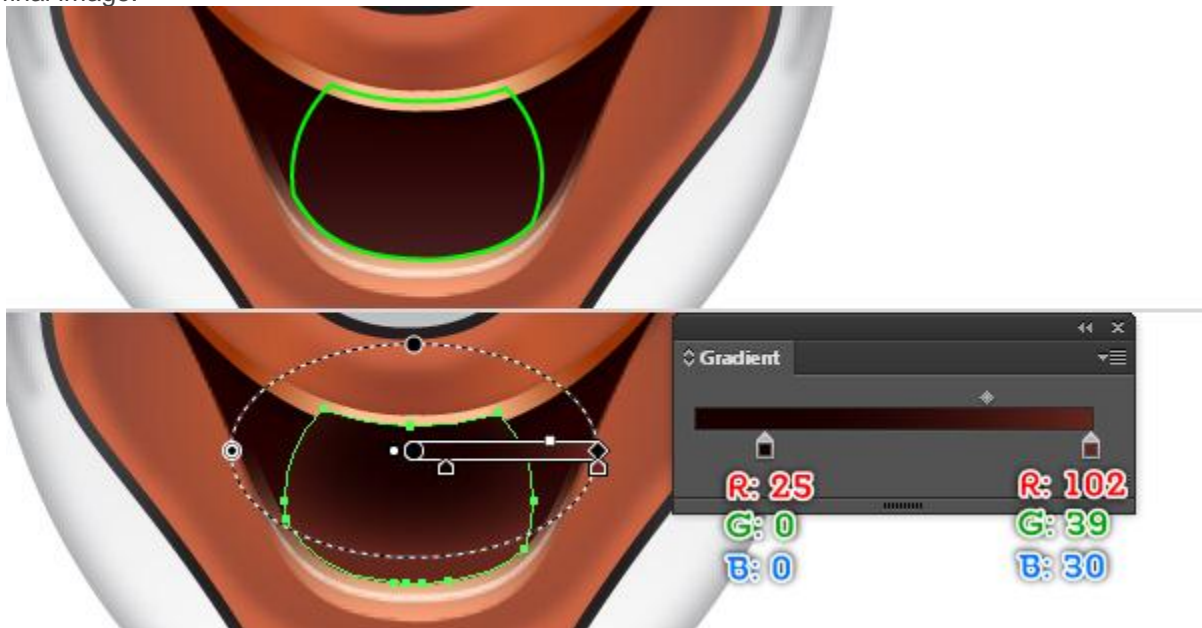
Next comes the tongue and a tooth. Start with drawing an object using the **Pen Tool (P)** as in the image and then fill this object with the radial gradient.

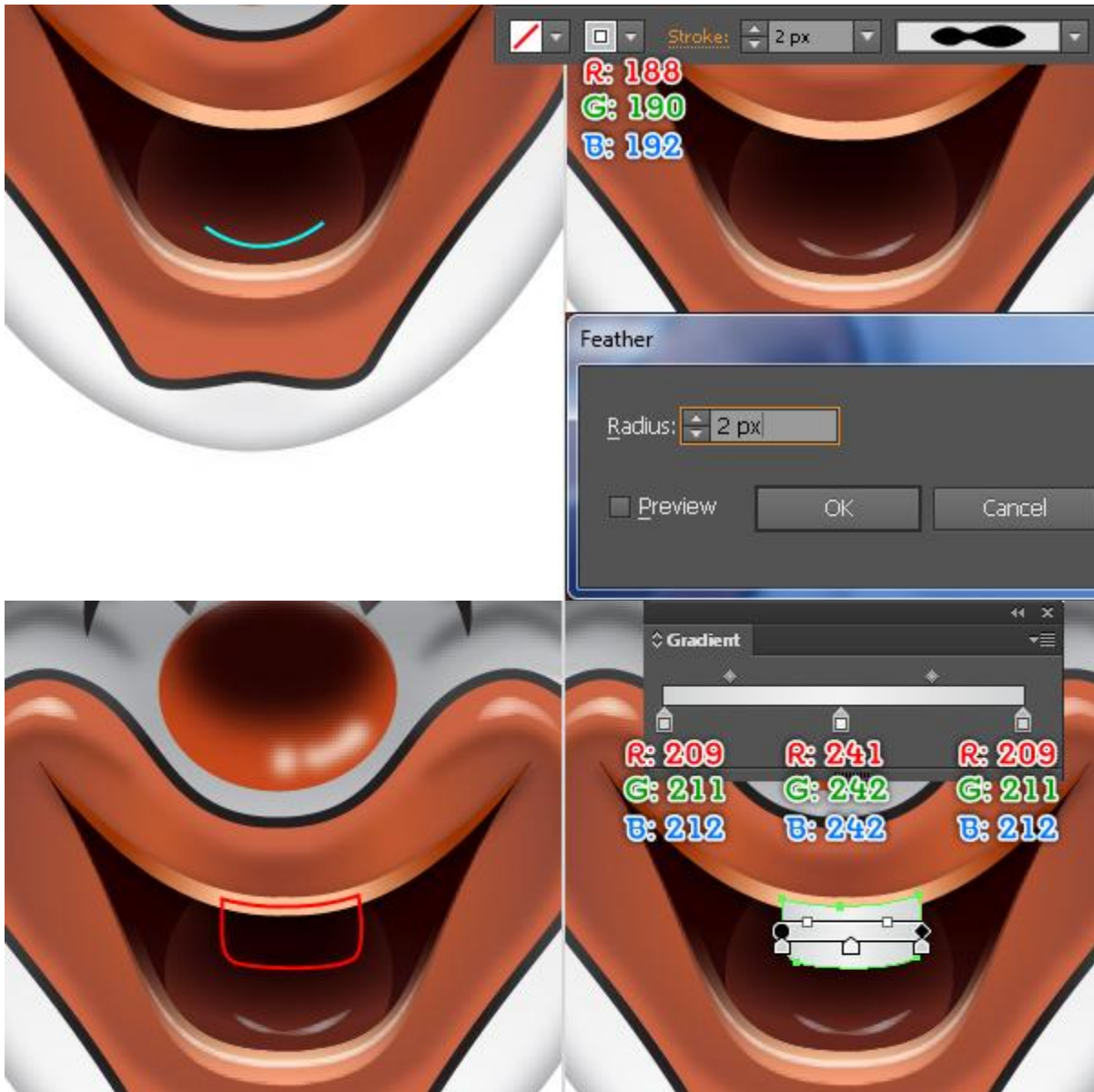
Keep working with the **Pen Tool (P)** create a curved path as shown in the third image. Fill this path with none and add a **2px** stroke (**R=188, G=190, B=192**).

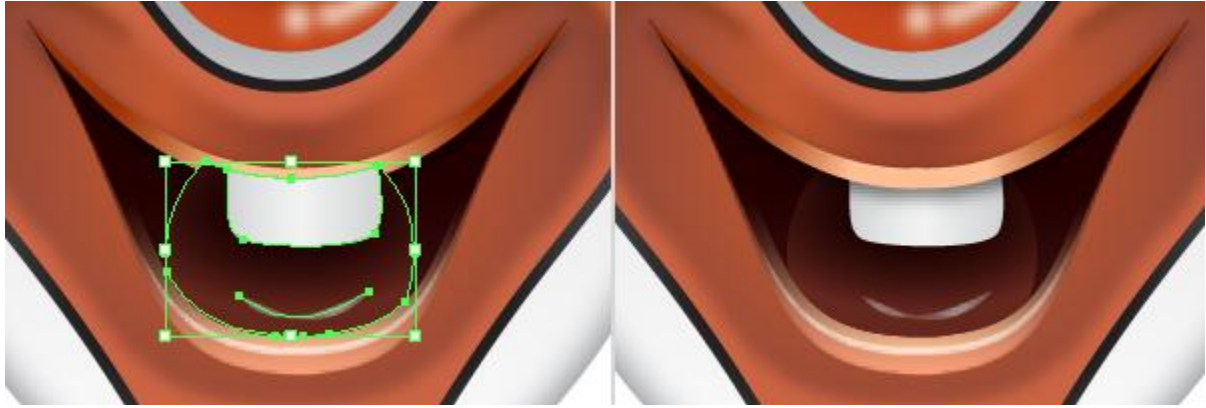
Next apply the **Width Profile 2** and a **2px Feather** effect for the resulting path.

Now create another object and then fill it with the linear gradient as you see in the fifth and the sixth images below.

Now reselect and group (**Ctrl +G**) the three objects created in this step, then press (**Ctrl +Left Square Bracket**) twice to get the result as shown in the eighth image. The clown face is done and looks like in the final image.





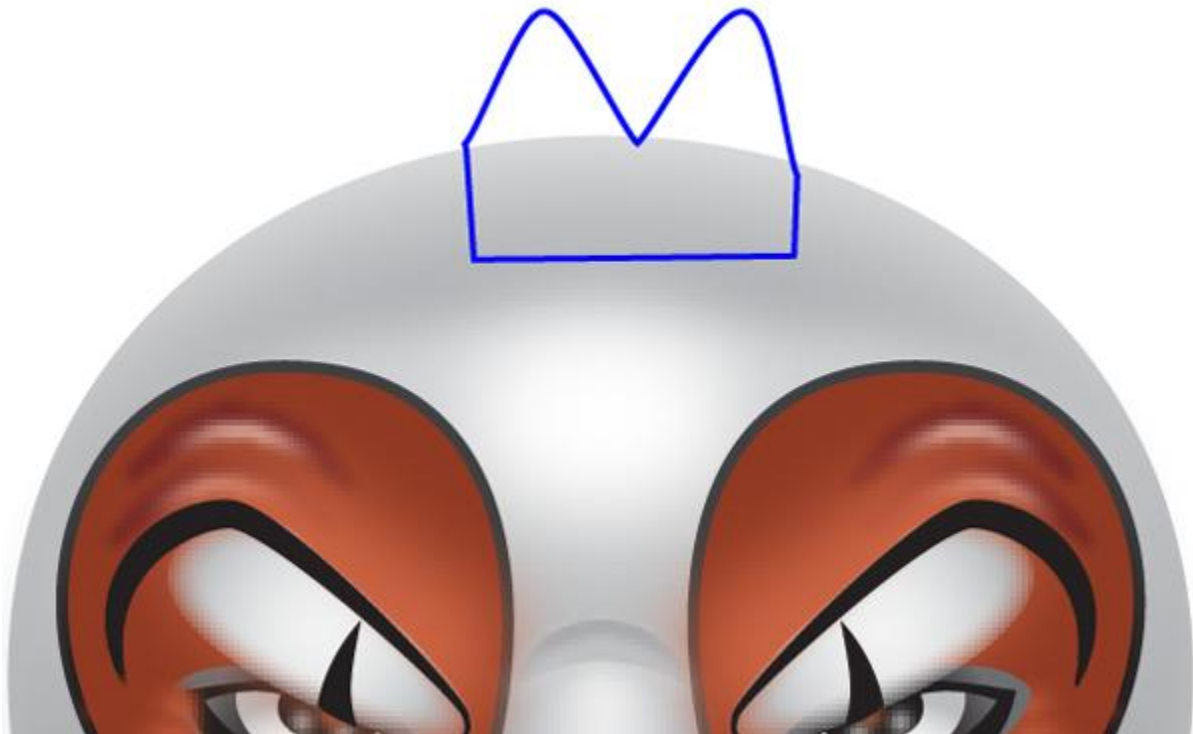


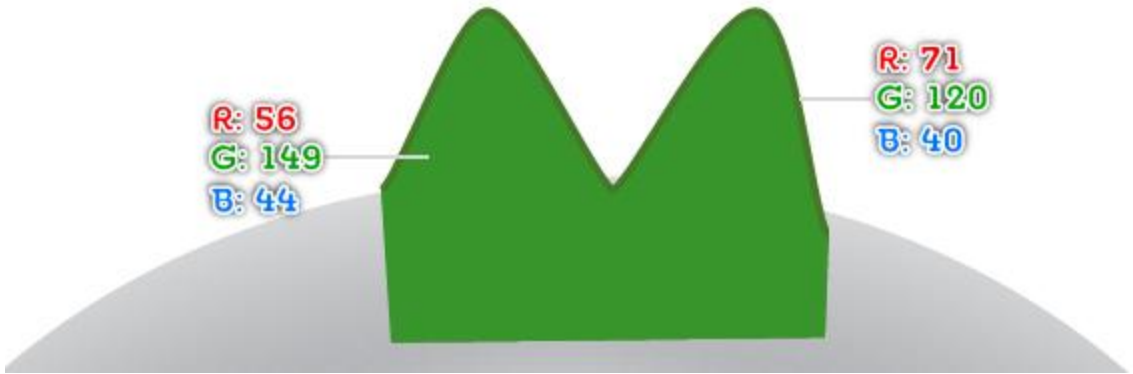
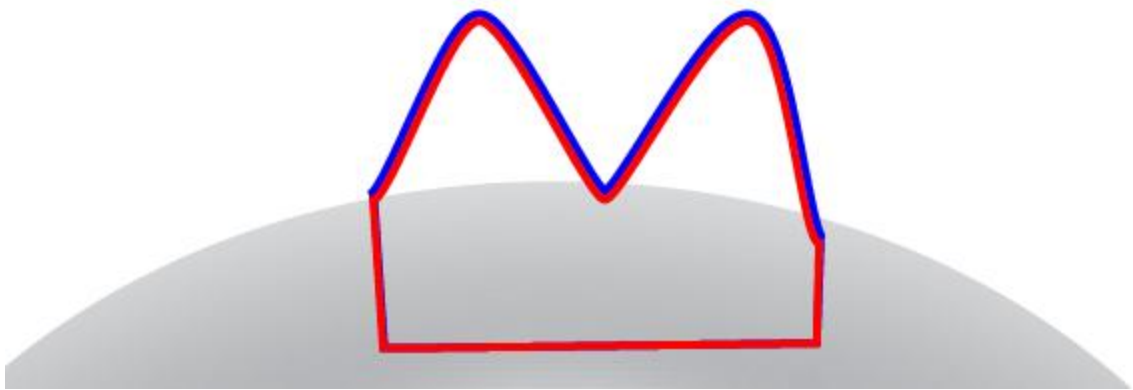
Step 25

It's time to draw the jester hat. Let's start by creating the headband. Using the **Pen Tool (P)** create two objects as in the first and the second images.

Once your objects are drawn, fill the blue object with **R=71, G=120, B=40** and then fill the remaining object with **R=56, G=149, B=44**.

Finally reselect and group (**Ctrl +G**) the two newly created shapes.





Step 26

With the **Pen Tool (P)** create two objects as shown below.

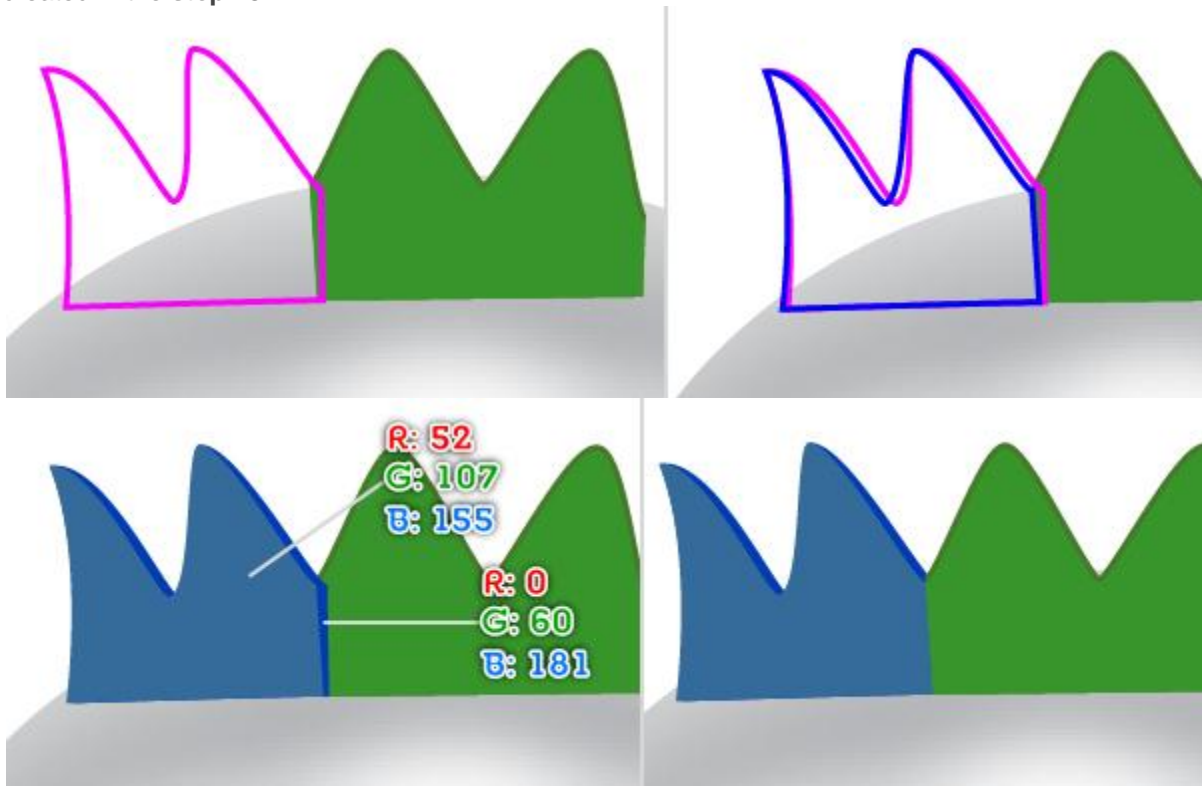
Next fill the magenta object with **R=0, G=60, B=181** and then fill the remaining object with **R=52, G=107, B=155**.

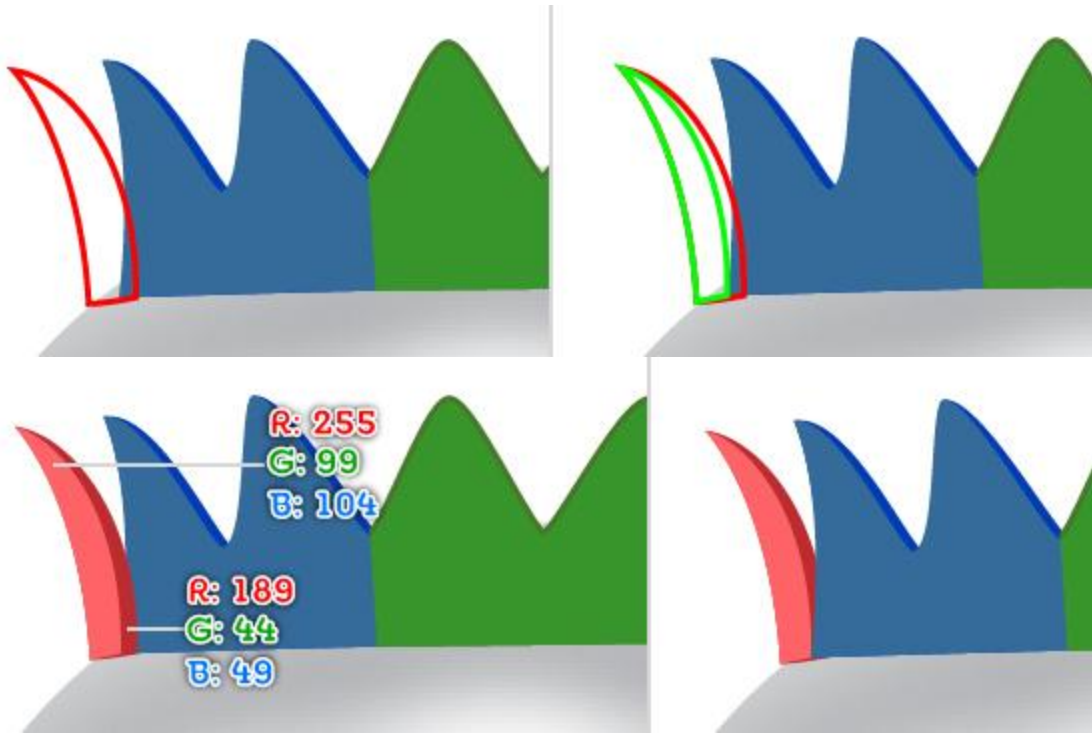
Now reselect and group (**Ctrl +G**) the two newly created shapes, then press (**Ctrl +Left Square Bracket**) once to hide this group behind the group created in **step 25**.

Now create two objects as you see in the fifth and the sixth images.

Once your objects are drawn, fill the red object with **R=189, G=44, B=49** and then fill the remaining object with **R=255, G=99, B=104**.

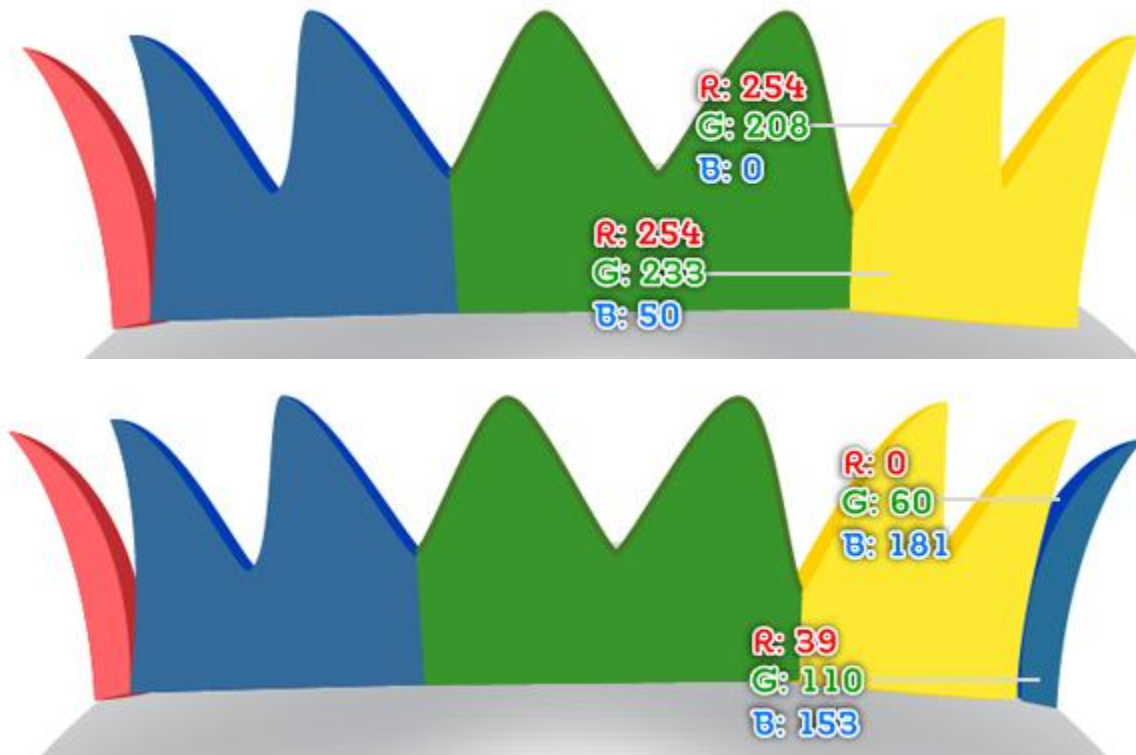
Finally reselect and group (**Ctrl +G**) the two newly created shapes, then hide this group behind the group created in the **step 25**.





Step 27

Now, follow the sequence of images and repeat the same process as in the previous steps to draw some shapes similar to the ones shown below.



Step 28

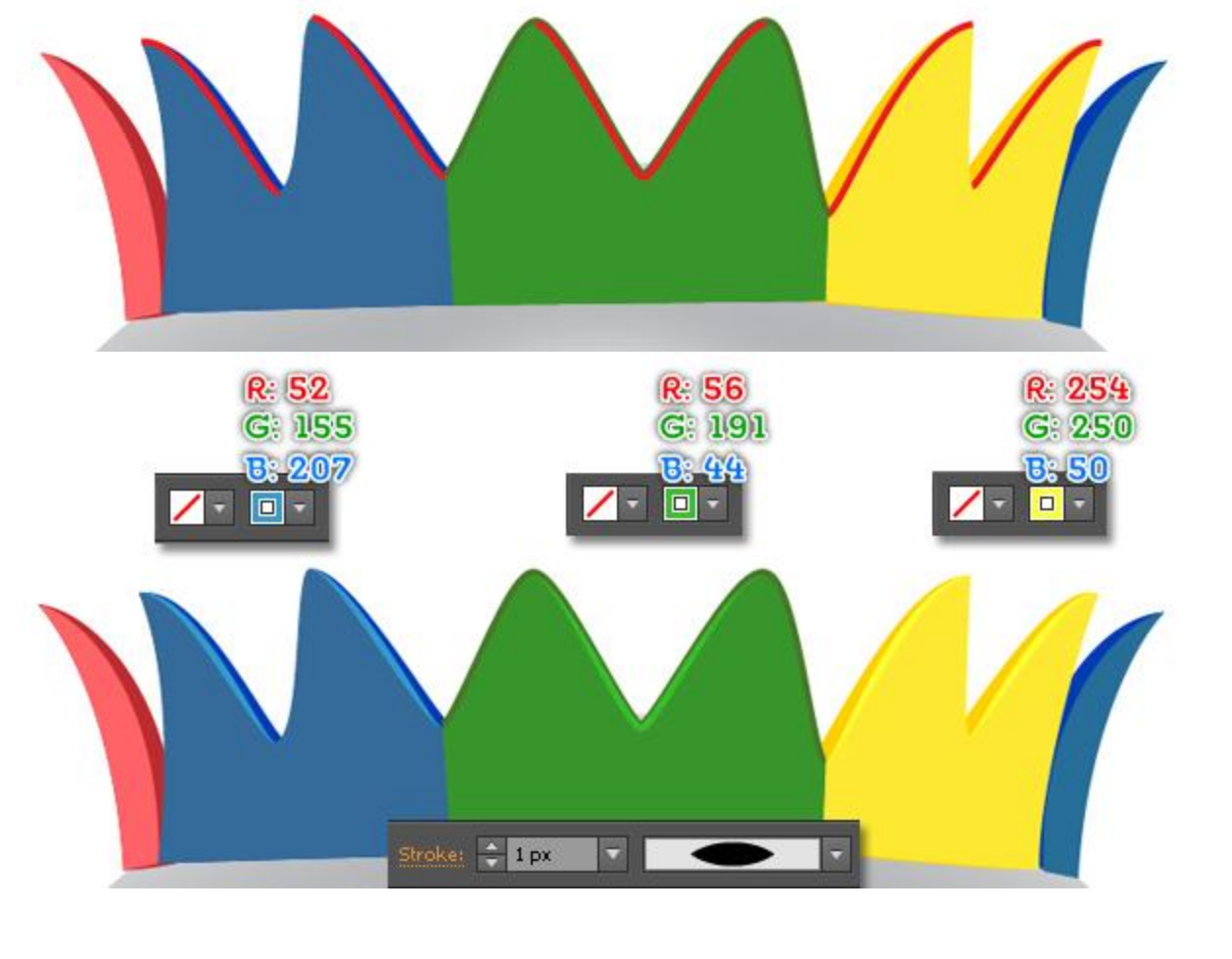
We are going to start making highlights and shadows on the headband to give it more of a 3D look. First draw five curved paths as shown below.

Once your paths are drawn, add a **1px** stroke and apply the **Width Profile 1** for them.

Reselect the two left side paths and replace the existing stroke color with **R=52, G=155, B=207**.

Next select the two right side paths and replace the existing stroke color with **R=254, G=250, B=50**.

Finally select the remaining path and replace the existing stroke color with **R=56, G=191, B=44**.



Step 29

With the **Pen Tool (P)** create two objects as shown below.

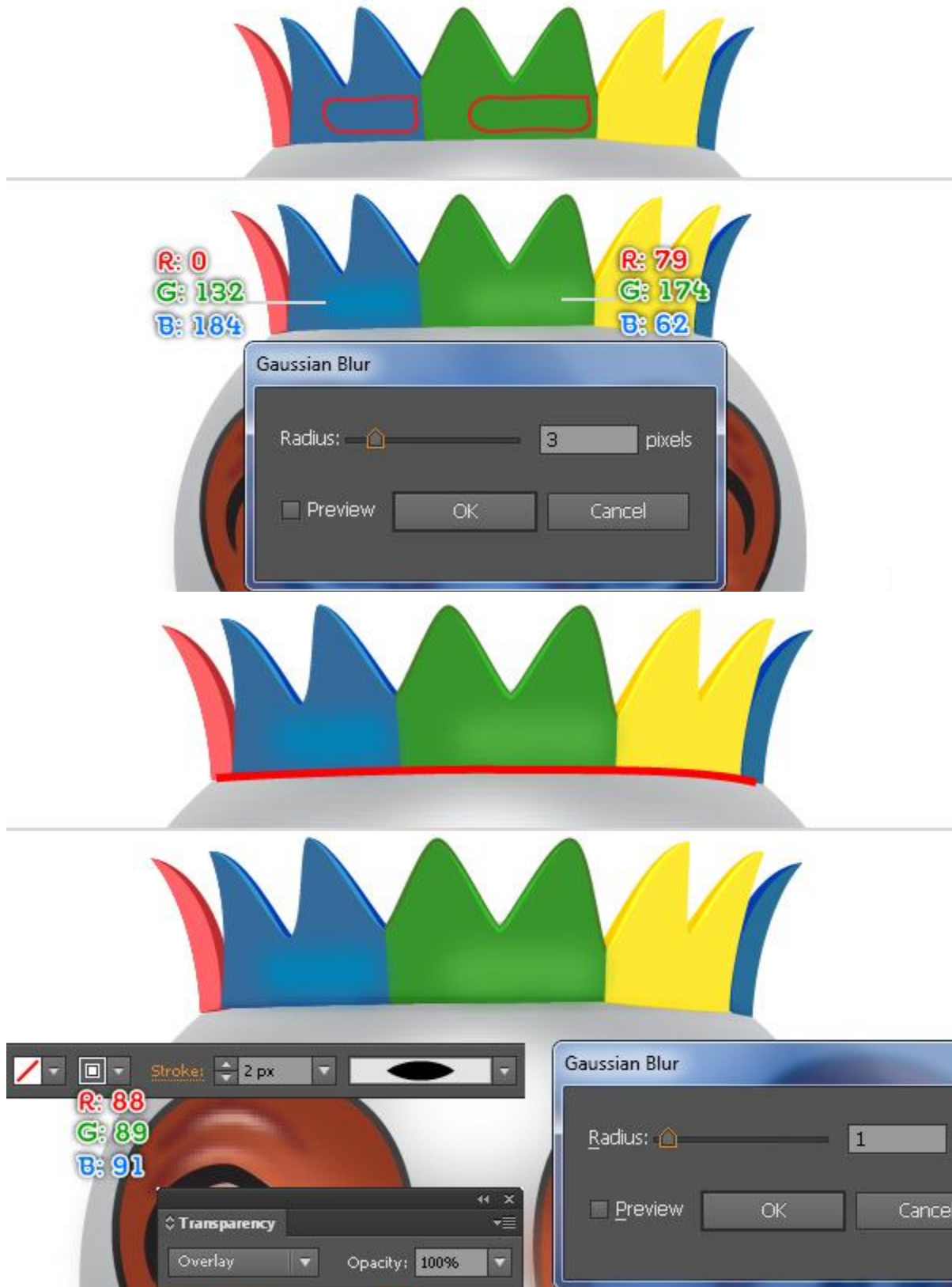
Fill the left side object with **R=0, G=132, B=184** and then fill the remaining object with **R=79, G=174, B=62**.

Next apply a **3px Gaussian Blur** effect to the two newly created shapes.

Continue with the **Pen Tool (P)** draw a curved path as you see in the third image.

Once your path is drawn, fill it with none and add a **2px** stroke (**R=88, G=89, B=91**).

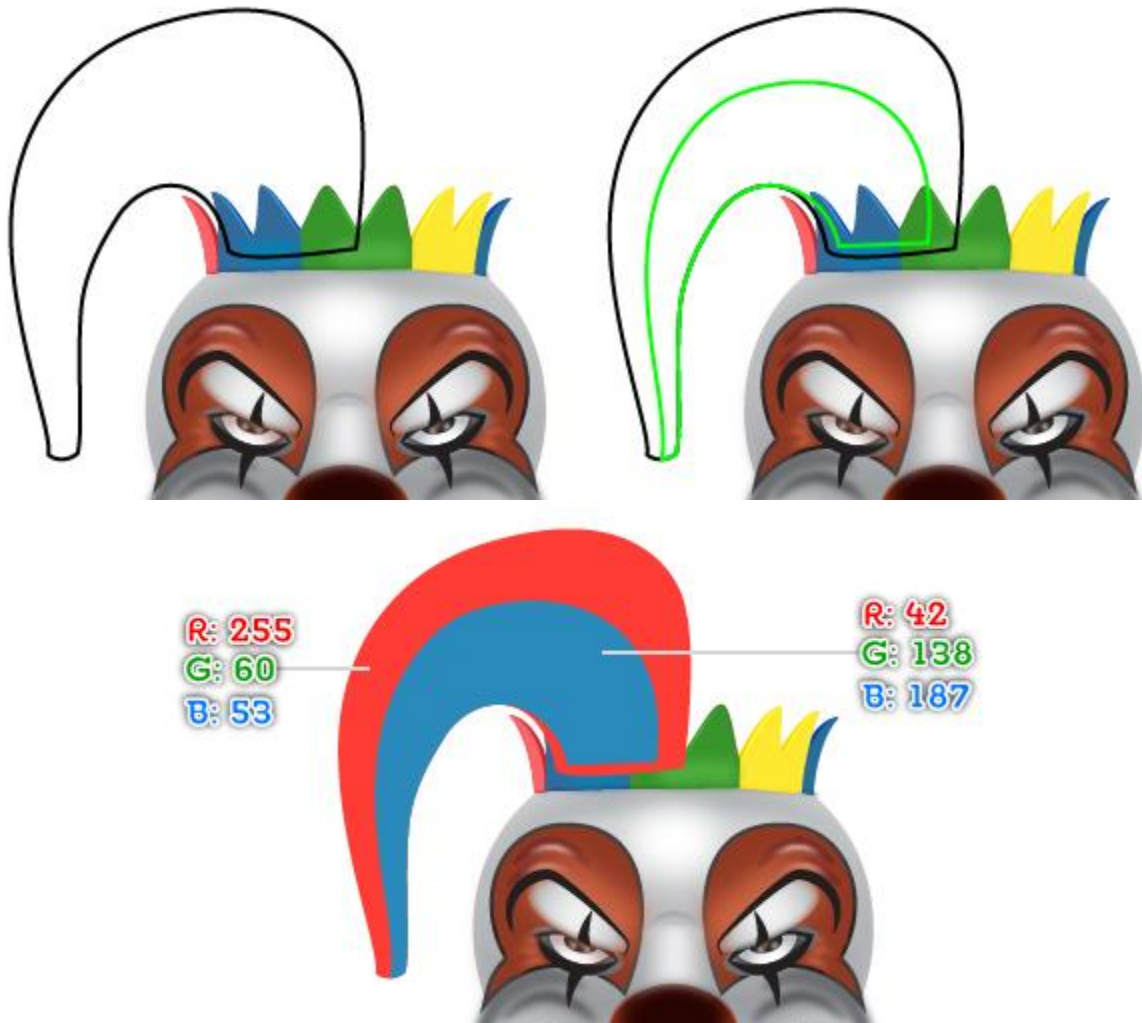
Finally apply a 1px **Gaussian Blur** effect for the resulting path then set it to **Blending Mode Overlay**.



Step 30

Let's work on creation of the triangles for your jester hat. Using the **Pen Tool (P)** create two objects as shown in the images below.

Next fill the black object with **R=255, G=60, B=53** and then fill the remaining object with **R=42, G=138, B=187**.



Step 31

To give a more realistic look I'm going to be adding some highlights on the two newly created shapes. With the **Pen Tool (P)** create two objects as shown below.

Once your objects are drawn, fill the blue object with the linear gradient as you see in the second image and then apply a **6px Gaussian Blur** effect for the resulting shape.

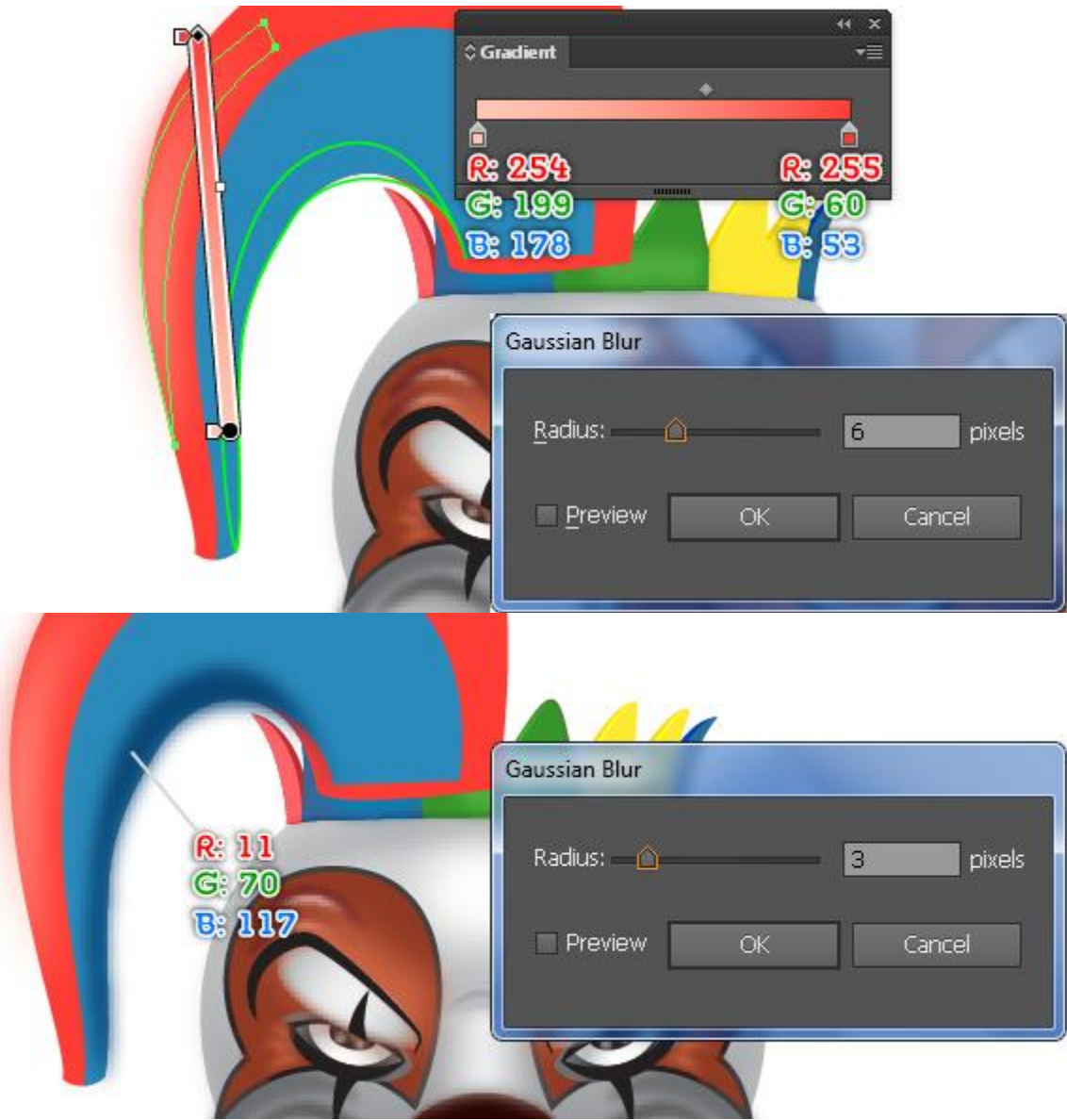
Next fill the remaining object with **R=11, G=70, B=117** and then apply a **3px Gaussian Blur** effect for the resulting shape.

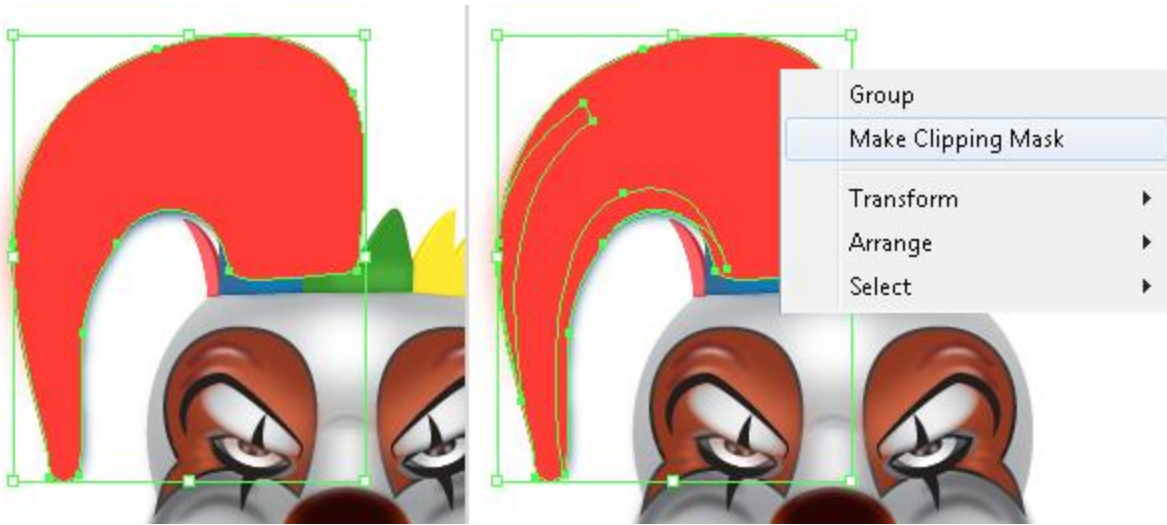
Reselect the two newly created shapes and group (**Ctrl +G**) them.

Now select the red shape created in **step 30**, duplicate (**Ctrl +C, Ctrl +F**) it once and bring the copy to front (**Ctrl +Shift +Right Square Bracket**).

Keep the new shape selected, hold down the **Shift** key, click on the new group created in this step and then go to the **Object > Clipping Mask > Make (Ctrl +7)**.







Step 32

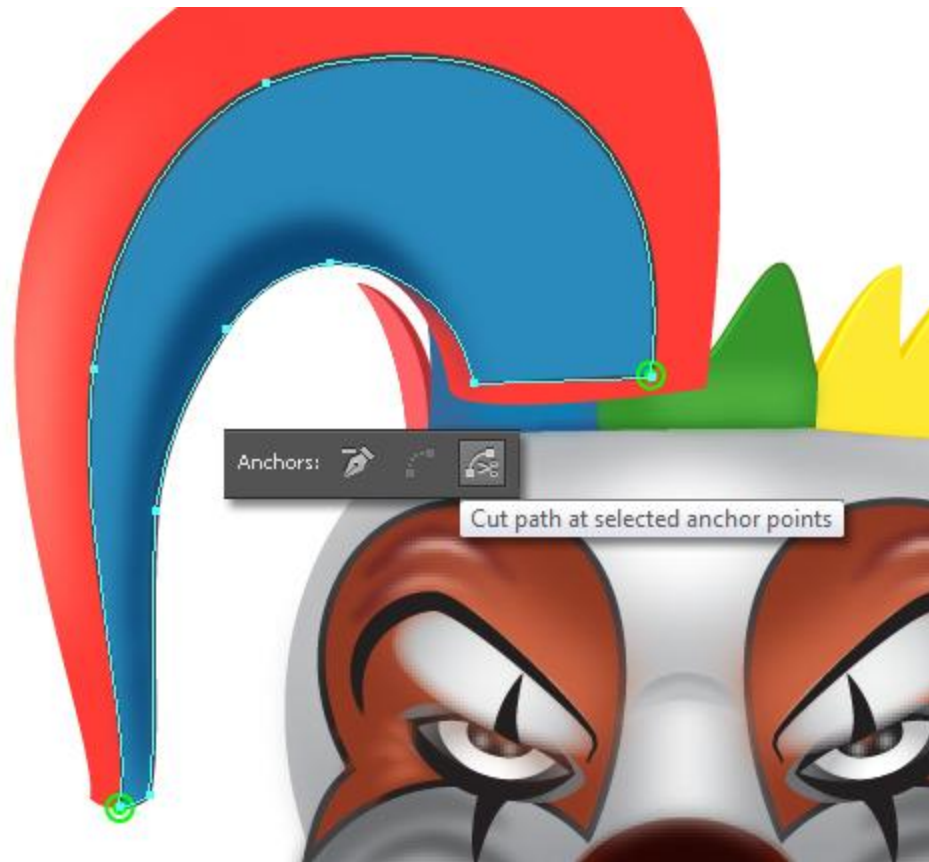
Reselect the blue shape created in **step 30** and make a copy (**Ctrl +C, Ctrl +F**) of this shape.

Remove the fill color of the new shape and add a **2px** stroke (**R=65, G=64, B=66**) to it, then apply the **Width Profile 5** for the result.

Now select the two anchor points highlighted with green and click on the "**Cut path at selected anchor points**" button from the **Properties** bar. This makes the object become two curved paths.

Let's select the lower path and remove it. Finally select and group (**Ctrl +G**) all shapes created from the beginning of **step 30** to here.







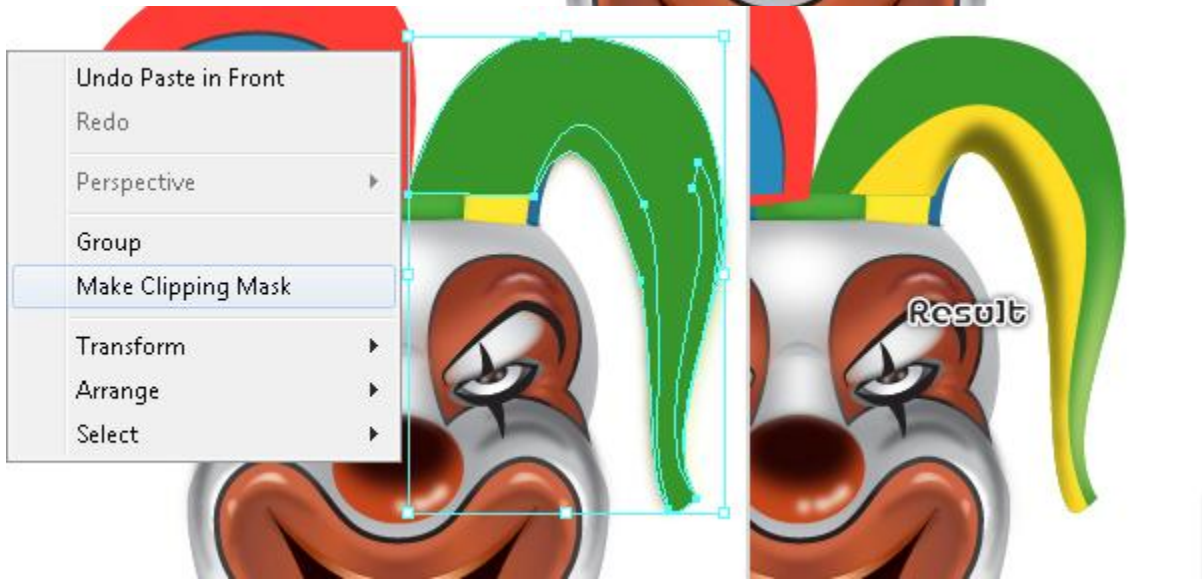
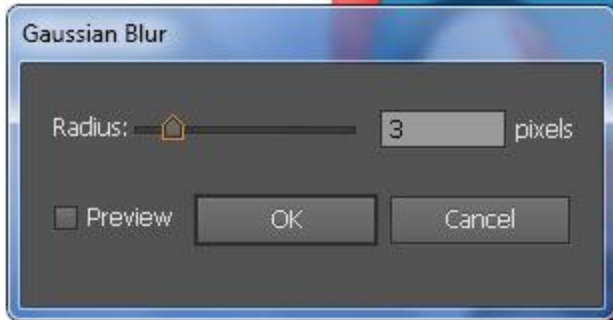
Step 33

Next comes the second triangle for the jester hat.

Follow the sequence of images and repeat the same process as the previous steps to draw some shapes similar to the ones shown below.

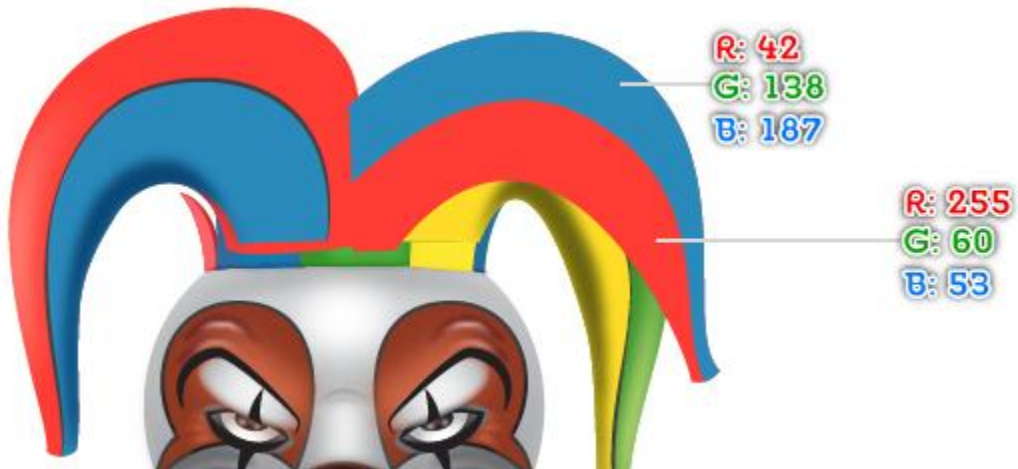
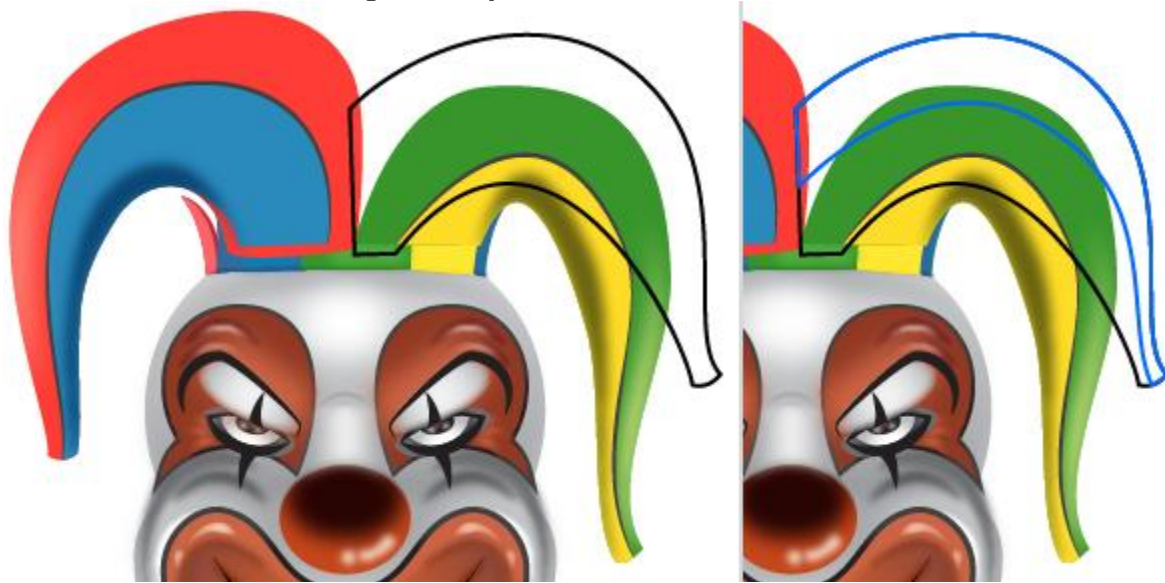


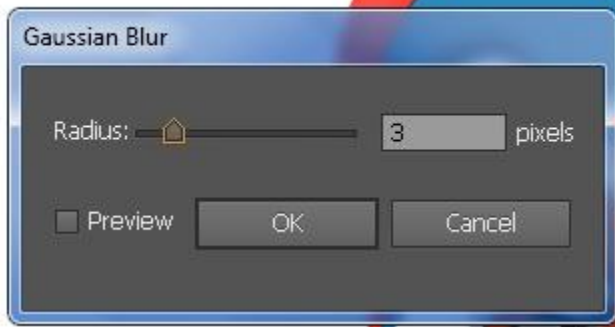
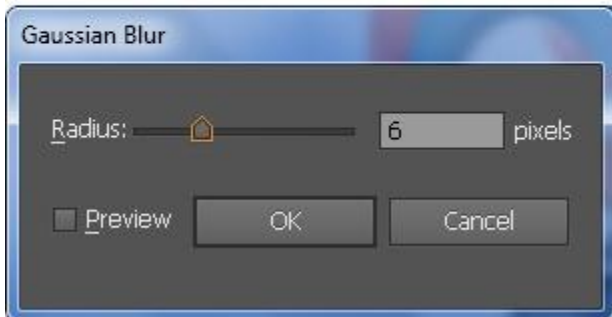


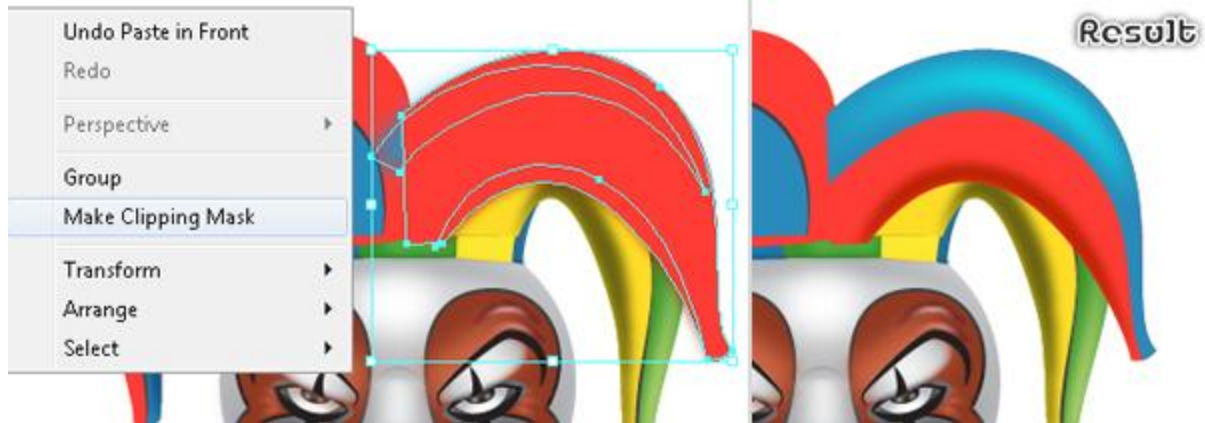


Step 34

It's time to create the third triangle for the jester hat.

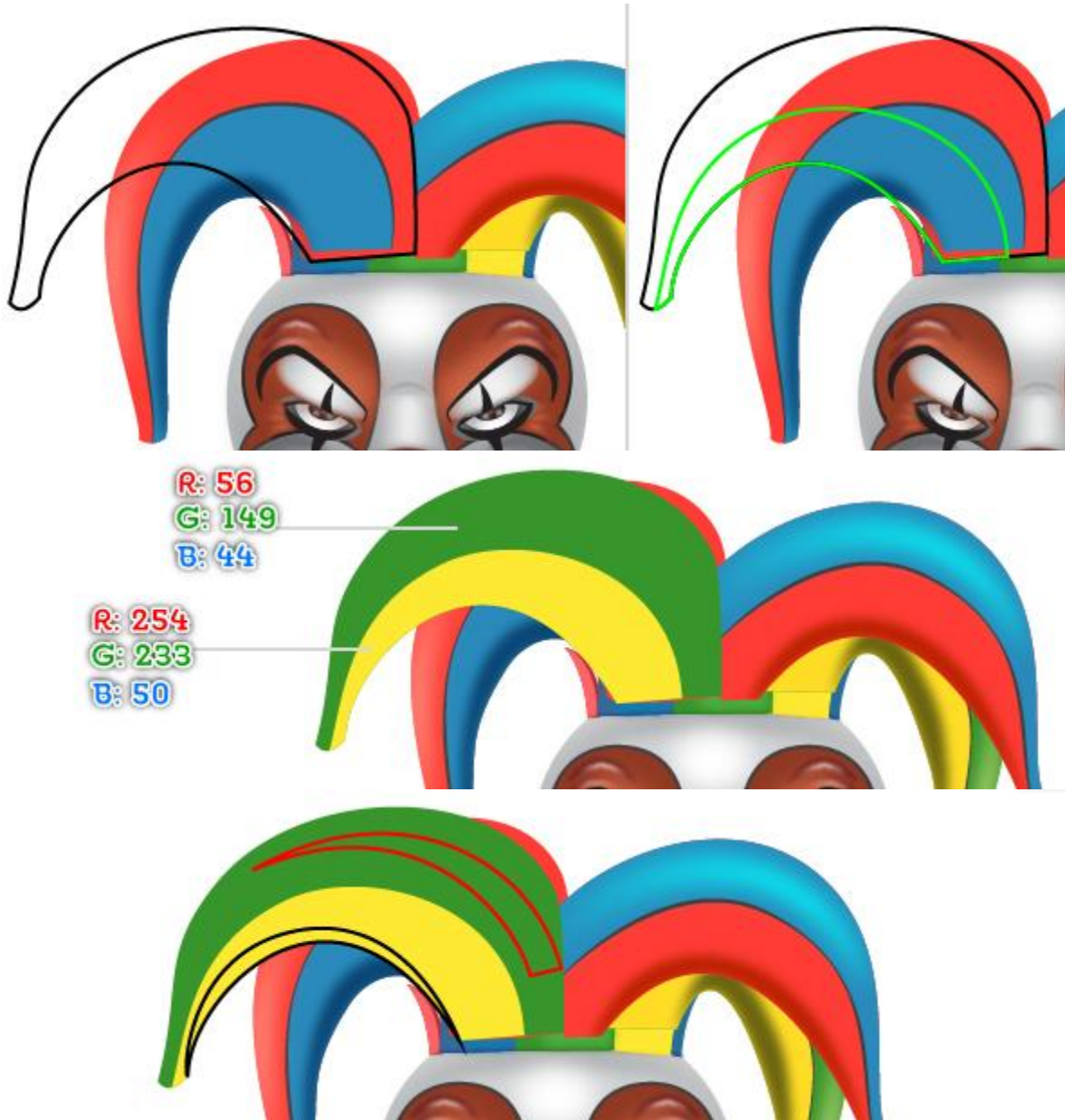


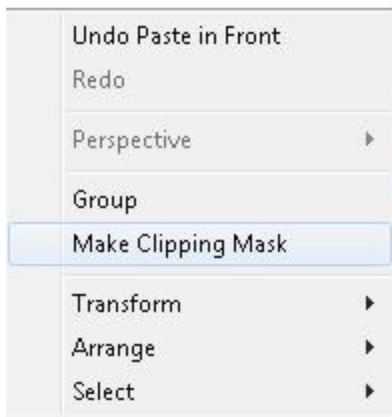
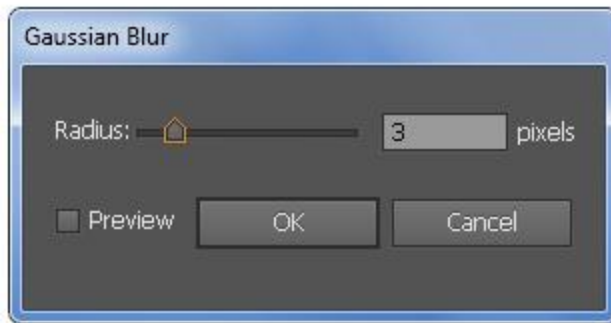
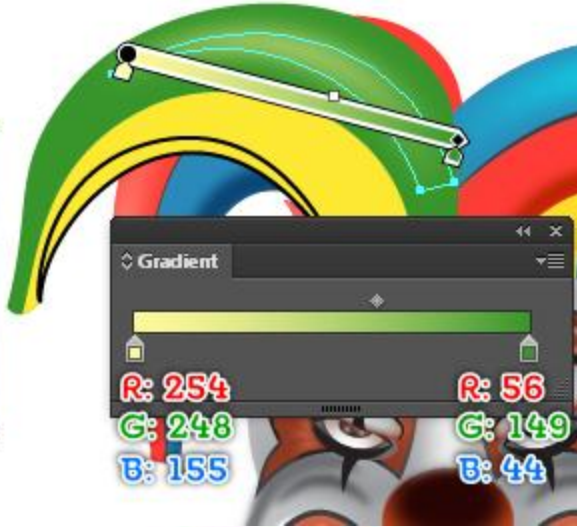
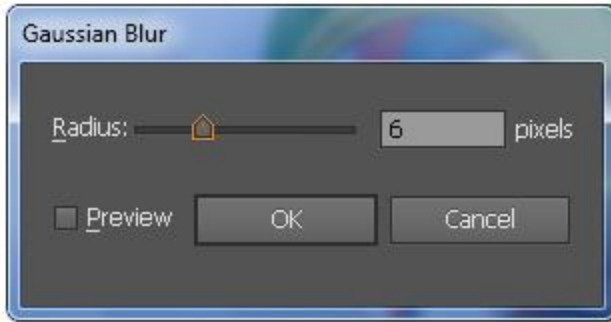




Step 35

Let's create the final triangle for the jester hat.





Step 36

Select all four triangles of the jester hat and send them to back (**Ctrl +Shift +Left Square Bracket**).

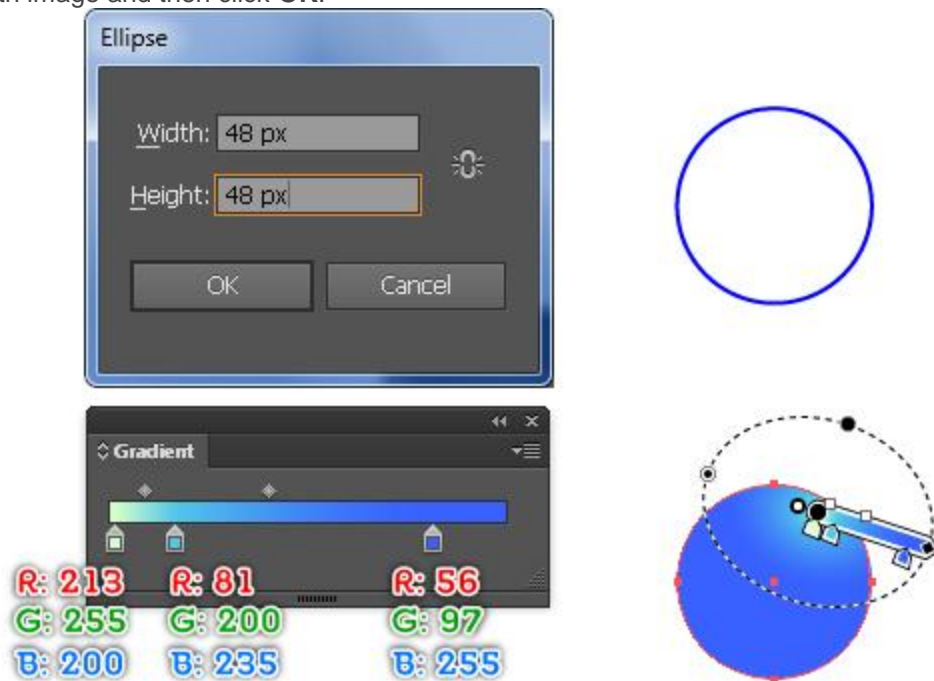


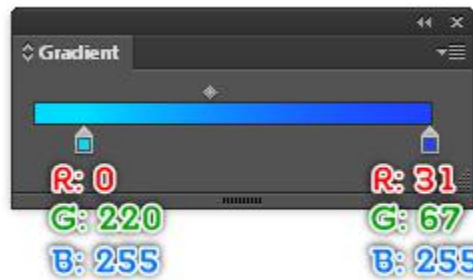
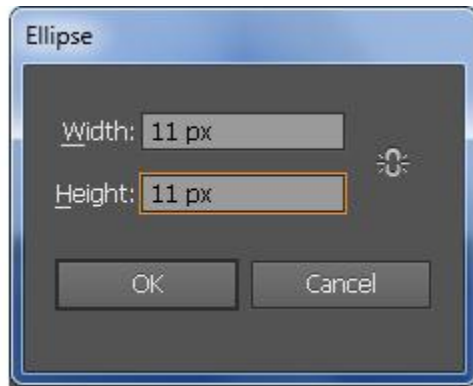
Step 37

Now we will create some bells to attach onto each triangle tip. First create a **48 by 48px** object using the **Ellipse Tool (L)** and then fill this ellipse with the radial gradient.

Keep working with the **Ellipse Tool (L)** create a **11 by 11px** object and then fill this ellipse with the radial gradient as shown in the fourth image.

Keep the resulting shape selected, go to the **Effect > Stylize > Drop Shadow...** Follow the data as you see in the fifth image and then click **OK**.





Step 38

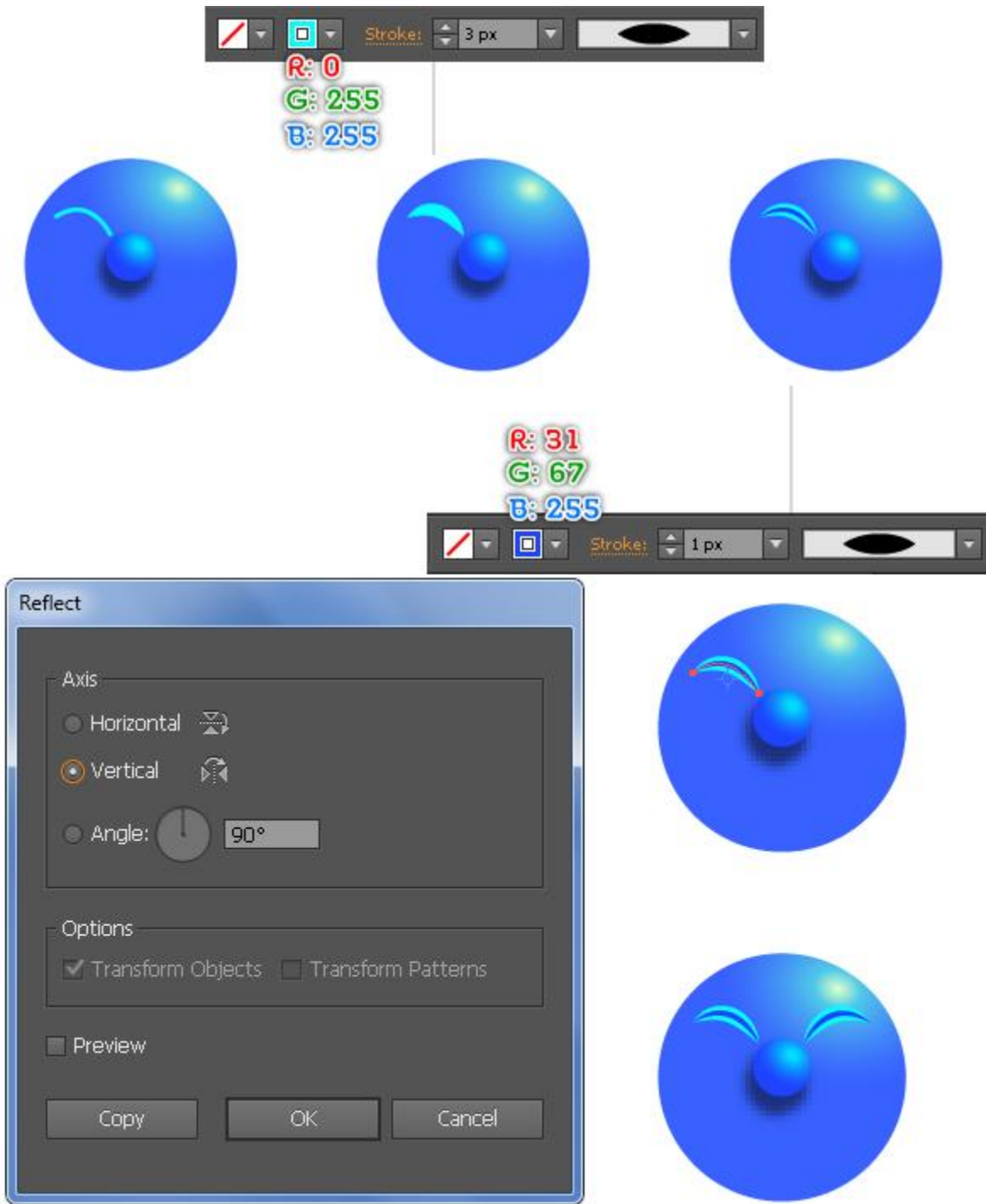
With the **Pen Tool (P)** draw a curved path as shown below.

Next fill this path with none and add a **3px** stroke (**R=0, G=255, B=255**), then apply the **Width Profile 1** for the result.

Make a copy (**Ctrl +C, Ctrl +F**) of the new path and replace the existing stroke color of the copy with **R=31, G=67, B=255**, then change the stroke weight to **1px**.

Now reselect the two newly created paths and go to the **Object > Transform > Reflect**. Set the **Axis** to **Vertical** and then click **Copy**.

Drag the copies we have just created to the right. Don't forget to hold the **Shift** key on the keyboard for straight dragging.



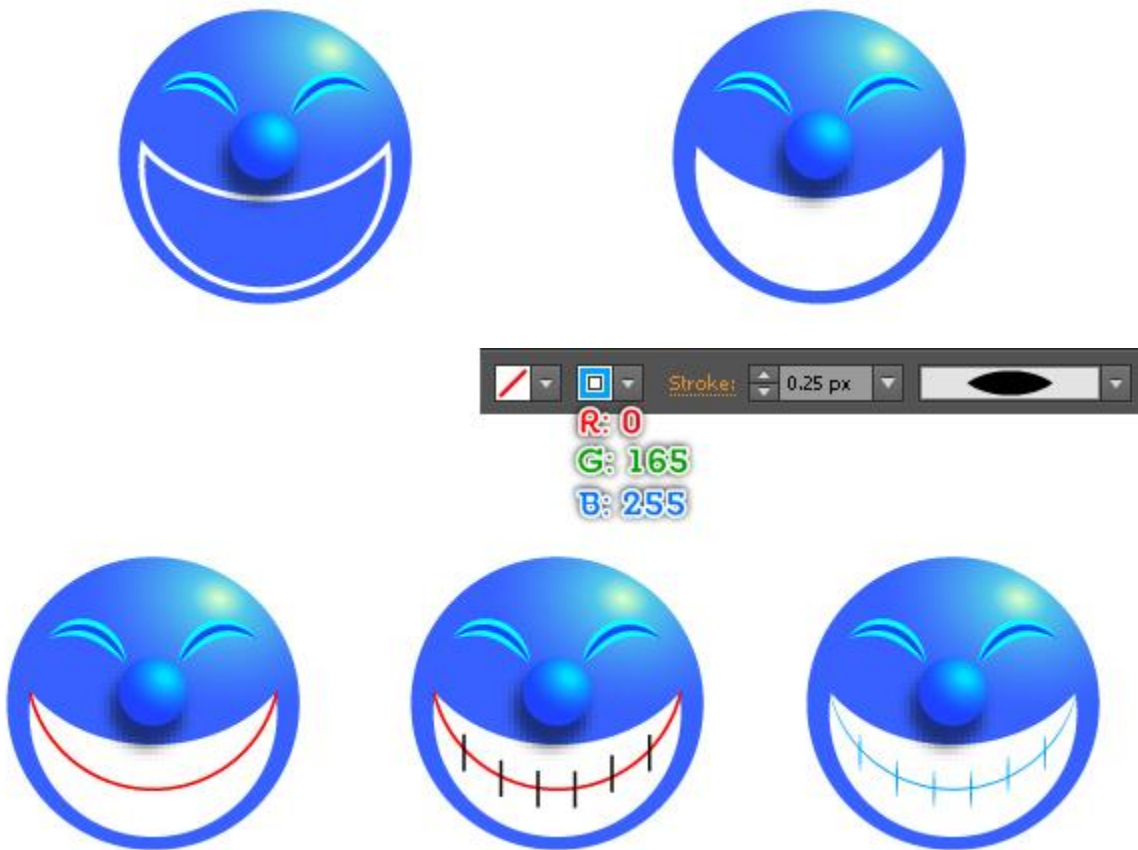
Step 39

With the help of the **Pen Tool (P)** create an object as shown below and then fill it with white.

Continue with the **Pen Tool (P)** create some paths as you see in the third and the fourth images.

Once your paths are drawn, reselect them, fill them with none and add a **0.25px** stroke (**R=0, G=165, B=255**), then apply the **Width Profile 1** for the results.

Finally select and group (**Ctrl + G**) all shapes created from the beginning of **step 37** to here.



Step 40

Likewise, repeat the same process as the previous steps to create more bells.



Step 41

Place a bell onto each triangle tip.



Step 42

We will create a nice background for our clown face. With the **Rectangle Tool (M)** create a **700 by 600px** object.

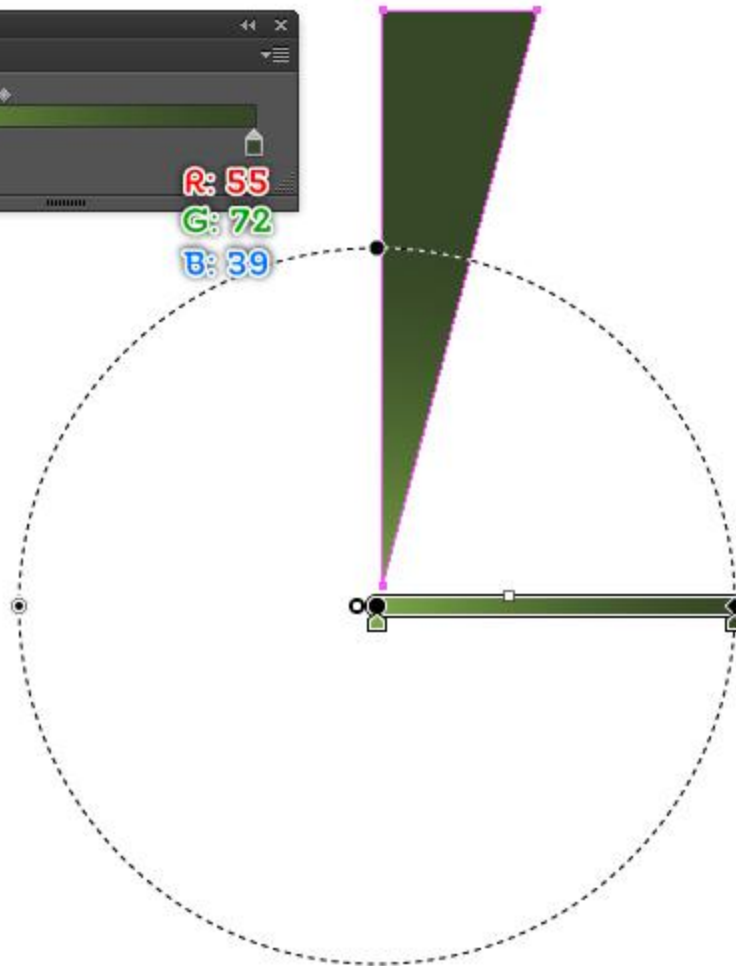
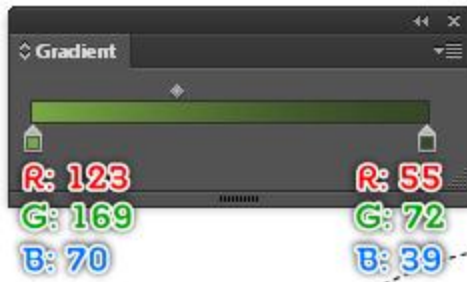
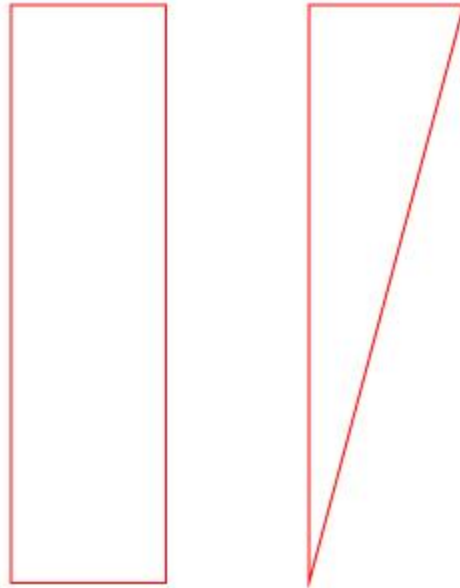
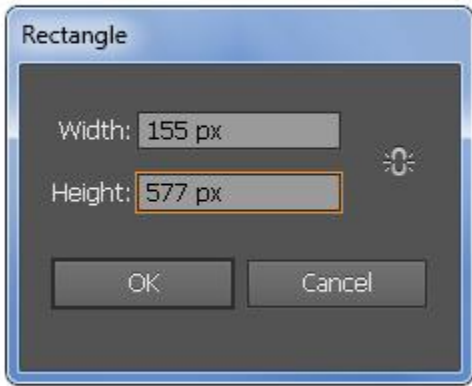
Next fill this object with the radial gradient as shown below.



Step 43

Make sure that the **Rectangle Tool (M)** is still active, create a **155 by 577px** object.

Next select the right-bottom anchor point and remove it, then fill the resulting object with the radial gradient as you see in the third image below.

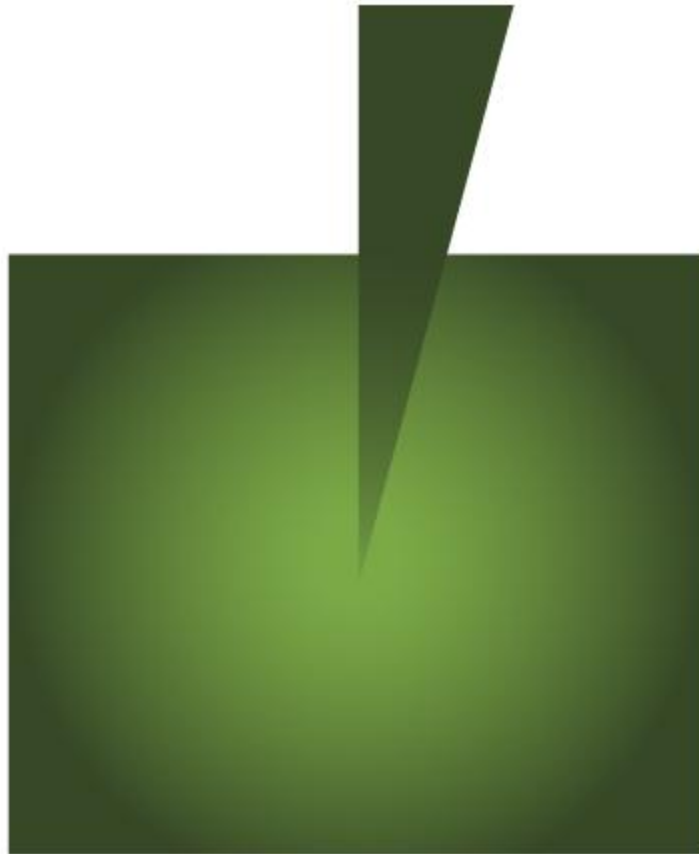


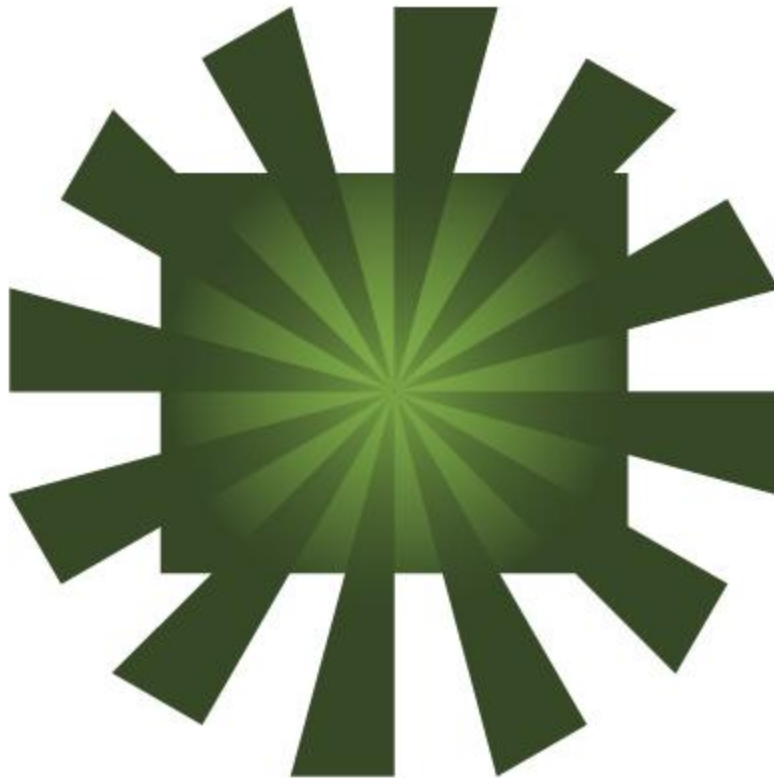
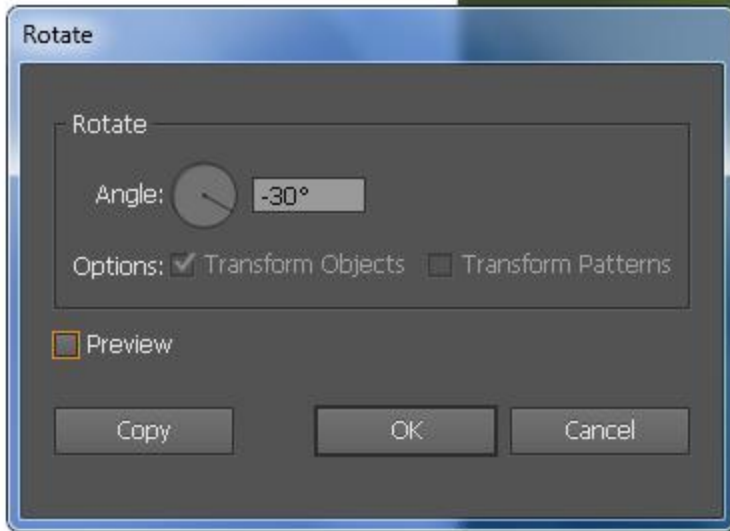
Step 44

Place the new shape in the position as shown below.

Next reselect this shape, pick the **Rotate Tool (P)**, hold down the **Alt** key and click on the bottom anchor point of the new shape. In the Rotate box, enter a **-30 degrees Angle** and click **Copy**, then press (**Ctrl +D**) ten times to get the result as you see in the third image below.

Finally reselect and group (**Ctrl +G**) all newly created shapes.

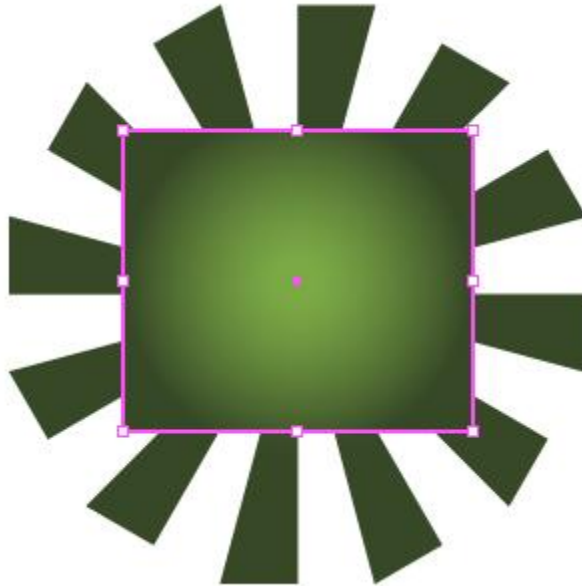


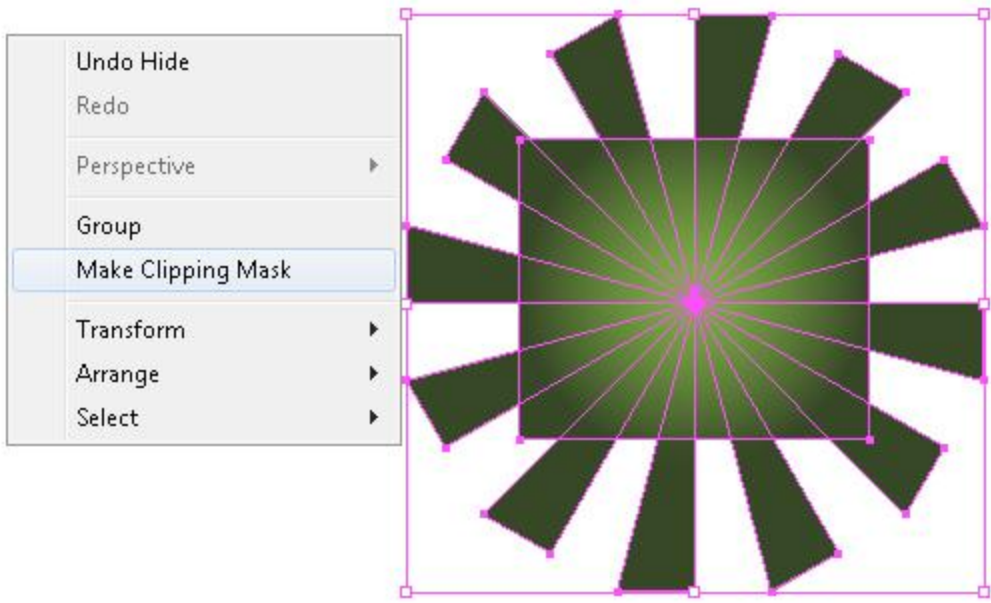


Step 45

Select the shape created in **step 42**, duplicate (**Ctrl +C, Ctrl +F**) it once and then bring it to forward (**Ctrl +Right Square Bracket**).

Keep the new shape selected, hold down the **Shift** key and click on the new group created in **step 43**, then go to the **Object > Clipping Mask > Make (Ctrl +7)**.



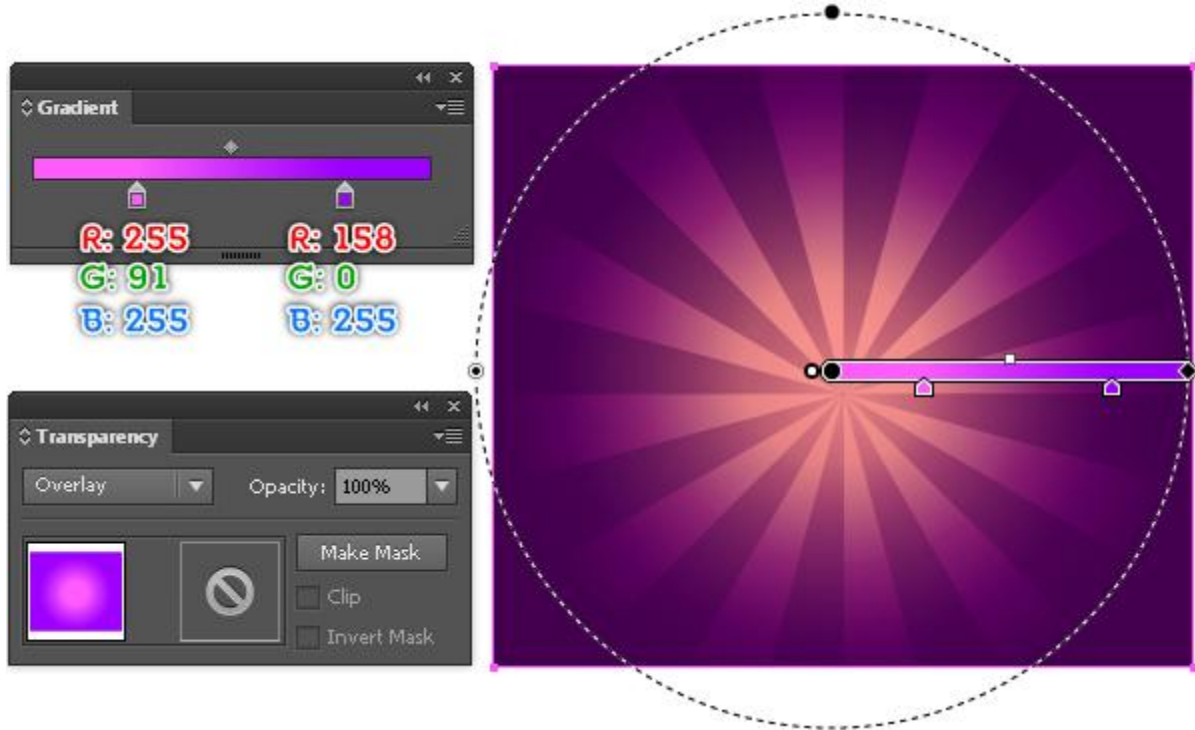


Step 46

Select the shape created in **step 42** again, duplicate (**Ctrl +C, Ctrl +F**) it once and then bring it forward (**Ctrl +Right Square Bracket**), then replace the existing color with a new radial gradient.

Next change the **Blending Mode** of the resulting shape to **Overlay**.

The last thing to do is place the "clown_face" group onto the newly created background.



And We're Done!

